

## **“QUBO ON NBC” EDUCATIONAL OBJECTIVES**

**For 4th Quarter 2008**

### **EDUCATIONAL OBJECTIVES**

#### **4<sup>th</sup> Quarter 2008 Educational Objectives**

In compliance with the Children’s Television regulations that became effective January 2, 1997, the **QUBO Programming Block on NBC** features an on-air icon indicating that each program is “educational and informational” for children. This icon is displayed at the beginning of each broadcast. Also, in compliance with the regulations, the following document, which includes “educational and informational” objectives of **QUBO on NBC**, must be placed in your public file.

Each of the programs listed below, which make up the **QUBO** programming block, is specifically designed to serve the “educational and informational” needs of children ages 4-8. All of the programs have educational objectives that are central to the content and appropriate to the program genre.

There are five returning shows from last quarter and one new show for the 4<sup>th</sup> quarter of 2008. Replacing *Babar*, this quarter introduces a new show called, **“Turbo Dogs.”** All shows were developed specifically for a target audience composed of children 4-8 years of age. Four of the shows are book-based series. Five of the shows, including the new one, contain important social-emotional messages for the target audience; one of the returning shows communicates science and astronomy messages. All educational and informational messages are delivered through an animated narrative format.

Set in medieval times, **“Jane and the Dragon”** is an animated show that hails from Martin Baynton’s best-selling book about a middle-class girl named Jane. Jane is raised in the Royal Court as a Knight-in-Training after she demonstrates her courage by leaving the castle to conquer the local dragon. The giant green Dragon, whose sense of humor exceeds his ferocity, instead becomes Jane’s best friend and a part of the castle community. In each episode, Jane encounters a challenge that tests her problem-solving skills and requires her to demonstrate her strength of character as a Knight of the King’s Guard. Sometimes Jane learns a moral lesson, and other times she uses her analytical ability to illustrate how a problem can be made less complicated and easily solved.

Based on the book series by Deborah Manchester, **“The Zula Patrol”** teaches science and astronomy facts to a target audience of children 4-8 years of age. The Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his “Multo-Moments” or summary of scientific facts from the story. Typically, the stories also provide a social-emotional tag based on tolerance and non-violent conflict-resolution.

**“3-2-1 Penguins!”** features two children—Jason and Michelle—whose vacation at their grandmother’s cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and

journey through space to solve an inter-galactic disaster threatening the Penguins and their friends. Each story begins with a problem, a moral dilemma for one of the siblings that affects his/her relations with the other, and ends after the children have learned an important social-emotional message through their adventure. The show communicates messages on topics such as honesty, being patient with others, and avoiding jealousy.

**“VeggieTales”** is a show that draws upon characters from stories, which use both long and short form material to provide social-emotional messages to children. The children’s series features animated vegetables who teach life lessons through stories. Hosted by Bob the Tomato and Larry the Cucumber, each episode begins by establishing the problem. Using short stories to parallel the situation with a problem and solution, the episodes end by reiterating the proposed solution and the life lesson learned through the experience. The show communicates social-emotional messages based upon the core values of honesty, kindness, forgiveness, and appreciation for all, using music, unusual characters, and allegorical storylines.

**“Turbo Dogs”** is an animated show based on the books (Racer Dogs) by Bob Kolar. The series follows a group of six dogs from Racerville who love to compete with one another in races. In each story, one or more of the dogs encounter and solve problems that teach them social-emotional lessons on good sportsmanship, teamwork, cooperation, playing fair, and friendship. The show also imparts information on the mechanics of racing like directionality and the concepts of distance and time. The social-emotional messages are embedded through the stories using action and humor. The tags at the end of each episode reiterate and establish the educational message learned by the dogs.

**“My Friend Rabbit”** is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels them to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails.

### **1<sup>st</sup> Quarter 2009 Educational Objectives**

There are no new shows for the 1<sup>st</sup> quarter of 2009.

All shows were developed for a target audience composed of children 4-8 years of age. Four of the shows are book-based series. Five of the returning shows contain important social-emotional messages for the target audience. One of the returning shows communicates science and astronomy messages. All educational and informational messages are delivered through an animated narrative format.

#### 4<sup>TH</sup> QUARTER 2008 SHOW SUMMARIES

**JANE AND THE DRAGON** is a coming-of-age story about a middle-class, medieval girl who lives in the Royal Court with her family. As an only child, Jane is raised to be a Lady-in-Waiting but through her determination and a stroke of luck, she ends up being trained as a Knight in the King's Guard. Accompanied by her best friend, a giant green Dragon that lives in her backyard, Jane experiences a series of adventures that test her character and her skills as a young knight in a castle full of friends and foes. Each episode in the show takes us through the problems and challenges Jane encounters and the process she goes through to find the solutions for them.

**THE ZULA PATROL** is an animated show about six extraterrestrial characters—Captain Bula, his copilot Zeeter, Professor Multo, their pet, Gorgo, and their flying dictionaries Wizzy and Wig—who learn key science concepts as they explore the galaxy through space missions. Often, the group encounters the evil Dark Truder and his talking toupee minion, Traxie, and must thwart Truder's poorly planned schemes to take over the universe. Each character exhibits unique abilities and traits that, combined with their new knowledge, helps them problem-solve their way through their journeys. Using an integrated approach to target diverse learning styles, the show communicates its educational messages through narratives and a two-part information segment at the end of each story.

**3-2-1 PENGUINS!** draws upon characters from two stories and uses both long and short form material involving these characters to provide social-emotional messages to children. The show features two children, Jason and Michelle, whose vacation at their grandmother's cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and journey through space to solve an inter-galactic disaster threatening the Penguins and their friends. Each story begins with a problem and ends after the children have learned an important social-emotional message through their adventure with the Penguins.

**VEGGIETALES** is a show that draws upon characters from stories, which use both long and short form material to provide social-emotional messages to children. Narrated by animated veggies, Bob the Tomato and Larry the Cucumber, the show teaches life lessons through wit and humor. Each episode contains one or two short animated stories that illustrate core values to children in an entertaining way. Stories are interrupted with silly songs, usually sung by Larry the Cucumber, that contain whacky lyrics in a catchy tune. Each episode ends with Bob and Larry reinforcing the lesson learned through the stories.

**TURBO DOGS** is a show about six canine friends—Dash, GT, Clutch, Stinkbert, Strut, and Mags—who have their own distinct characteristics but share a common love of racing cars. The fastest dogs in Racerville, the turbo dogs often compete with one another in races. The dogs each have their own racers, which they maintain regularly, and that are equipped with individual GPS systems to help and guide them. Each story begins with one of the turbo dogs encountering a problem that must be resolved while preparing to compete. Usually, the turbo dog learns his/her lesson through experience and accountability for negative behavior. Social-emotional messages about sportsmanship, teamwork, cooperation, and fairness developed in the story are emphasized in a separate tag at the end of each episode.

**MY FRIEND RABBIT** models constructive problem-solving for young children, ages 4-8. In each episode, the story characters find themselves facing a different dilemma that is drawn from a typical

childhood experience. Rabbit and Mouse usually lead us through creative problem-solving, which involves tenacity and working in teams. The group may figure out how to make the most of a bad situation, invent toys from everyday objects, solve some of nature's riddles, respect their differences, or take care of others who need a little extra help. The characters specialize in converting a challenge into a social activity filled with optimism, creativity and humor. The series helps children learn to "think out of the box" by showing viewers how the characters work together to come up with possible solutions, and persist with new ideas when one solution fails.

### 1<sup>ST</sup> QUARTER 2009 SHOW SUMMARIES

There are no new shows for the 1<sup>st</sup> quarter of 2009.

#### **"CORE PROGRAMMING"**

**PROGRAMMING FURNISHED BY THE NBC NETWORK THAT IS SPECIFICALLY  
DESIGNED TO SERVE THE EDUCATIONAL AND INFORMATIONAL NEEDS OF CHILDREN  
16 AND UNDER  
(AGE TARGET 4-8)  
OCTOBER-DECEMBER 2008**

Airdate: 10/04/2008

Time:

Duration: 30:00

#### **JANE AND THE DRAGON**

##### **GO WEST YOUNG GARDENER (JAD205)**

After riding with Jane and Dragon over the kingdom, Rake realizes how small his garden is compared to the rest of the world. Pepper reminds him what his garden means to him, but Rake isn't satisfied. He gets his chance to leave his garden again, after Pepper tells him she needs new herbs and spices. Rake promises to return with something new and sets off with Jane and Dragon. While he explores the woods, Jane and Dragon fall asleep. Rake continues his search for new plants but ends up getting lost. In the process, he finds a new plant, but when he reaches for it, he gets stuck in a log. Jane and Dragon finally rescue him and carry him back to the kingdom. Although he kept his promise to Pepper and found her a new herb, Rake realizes he's happier being home where he's surrounded by everything he loves.

**[Educational Message: Exploring the world is exciting because there's so much to see, but nothing compares to your own home where you're surrounded by everything you love.]**

Airdate: 10/04/2008

Time:

Duration: 30:00

#### **THE ZULA PATROL**

##### **THIS LOOKS LIKE A JOB FOR THE ZULA DUDES (ZUL101)**

The Zula Patrollers camp out on Planet Zula as a meteor streaks by. Multo uses the Multopedia to explain to his friends that some space rocks are called asteroids, most of which go around the sun in the asteroid belt between Jupiter and Mars. When a piece of the rock falls off and flies through space near a planet, it creates a streak of light or a meteor. Dark Truder listens in and devises a plan to trick all the asteroids in the asteroid belt to head toward Zula, despite the asteroids' warning that once they start they won't be able to stop. As the asteroids head for Zula, Surfer Asteroid makes a distress call to The Zula Patrol to warn them. The Zula Patrol saves their planet by using Multo's newest invention to send the asteroids back into space, thwarting Dark Truder's plans.

**[Educational Message: Some of the rocks in space are known as asteroids. Most asteroids go around the sun in a path known as the asteroid belt. When a piece of asteroid falls off and travels through space near a planet, it creates a streak of light known as a meteor.]**

### **COMET'S TAIL (ZUL101)**

Multo and his friends see a comet passing over Zula. Using the Multopedia, they learn that a comet is made of dust and ice and has a long tail. Seeing how fast the comet goes, Zeeter decides to race it; Wizzy and Wigg join her. As she races the comet, the spaceship begins freezing, goes out of control, and crashes on the comet. Multo suggests asking the comet to spin fast so it could throw the spaceship off itself into space and they can return home. The comet is hesitant to let them go at first because he enjoys their company. But after Wizzy and Wigg make a snowman for the comet, to give him company, he agrees. They return to their ship and the comet spins fast. The Zula spaceship finally gets thrown off the comet into space and Zeeter returns them home.

**[Educational Message: Comets consist of ice and dust and some have tails. They spin really fast, often tracing the same path repeatedly.]**

Airdate: 10/04/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **12 ANGRY HENS (PEN301)**

When Michelle accuses Jason of denting the spaceship without allowing him to explain, Grandmum advises her to listen to everything before judging. Michelle learns her lesson through a mission in which she and the Penguins must retrieve the royal egg stolen from the hens on Planet Henpecked-A-Lot. When the Penguins find that the hens have captured and accused Gizmoid Fox without evidence or explanation, they suggest a trial. Michelle argues Gizmoid's case and Zidgel judges. Instead of listening to Michelle's arguments, however, Zidgel keeps interrupting. Fidgel reminds them that judging without listening is foolish, but Zidgel refuses until Michelle asks him to listen before answering. After questioning Gizmoid, Michelle cross-examines Henny Penny who also speaks too soon and ends up revealing himself as Cavitus' minion. The Penguins and Michelle find Cavitus and finally rescue the stolen egg. Returning home, Michelle apologizes to Jason for not listening and jumping to conclusions.

**[Educational Message: Don't jump to conclusions without first listening to all the evidence.]**

Airdate: 10/04/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **THE BALLAD OF LITTLE JOE (VEG201)**

Larry and Bob receive a letter from John who won't accept his brother's apology or forgive him for being mean and breaking John's favorite toy. They help John by telling a story about Joe whose brothers were also mean to him. In their jealousy and meanness, Joe's brothers push him into a mine and sell him to bandits who take him to another town. The town fares better after Joe arrives and everyone likes him, but then he's framed and jailed for stealing. In jail, he interprets people's dreams. After interpreting the mayor's dream about a famine, Joe is pardoned and given an important position in town. The famine hits, but they're saved because of Joe. When Joe's brothers show up asking for food, Joe helps them but tests them to see if they've changed. They pass the test and Joe accepts their apology, forgiving them for wronging him.

**[Educational Message: It's all right to be upset when someone is mean to you; but if the person apologizes, you should forgive him/her and accept the apology.]**

Airdate: 10/04/2008

Time:

Duration: 30:00

## **TURBO DOGS**

### **LUCKY CHARM (TDO101)**

GT, who's having a good run with winning races, attributes his success to a good luck charm, which he keeps with him while racing. Stinkbert eavesdrops on GT's conversation with Mags and Dash, then steals the statue with Strut. When GT discovers his statue missing, he doubts his abilities to race. Though he finishes the next race, he doesn't win, which only makes him sadder. His friends try to bolster his self-confidence, reminding GT of his skill, but it doesn't help. GT's belief in himself is finally restored when he makes a record time even after a near-miss accident on the track during a practice run. During the qualifying race, Dash tries returning GT's statue to him after retrieving it from the dump where Stinkbert has tossed it. GT refuses to take it, realizing that he doesn't need a lucky charm, and ends up winning the race.

**[Educational Message: A good luck charm may be something that brings you comfort, but it doesn't change your abilities. Work hard, trust in your skill and you will achieve success in your efforts.]**

### **SPEAK UP (TDO101)**

As a reward for winning first, second or third place in most races, Dash is given the chance to be the main announcer for the "Just-for-Fun" race. But Dash has a fear of public speaking. His friends try to help with their advice. GT teaches him breathing techniques for relaxation, Mags helps him dress like a champion, Strut tells him to create a signature move for his entrance, and Stinkbert suggests having a good bark. At the next race, Dash shows up to the commentary booth dressed in Mags' champion outfit and does everything his friends suggested. Instead of making an impression, however, he ends up appearing foolish and making the spectators laugh at his silly antics. Realizing how silly he looks, Dash decides to just be himself and finishes his commentary successfully.

**[Educational Message: Though it's helpful to get advice from your friends on how to overcome your fears to perform in public, sometimes it's better to have the confidence to just be yourself.]**

Airdate: 10/04/2008

Time:

Duration: 30:00

## **MY FRIEND RABBIT**

### **THE GREATEST INVENTION (MFR 201)**

While thinking about his greatest invention, Rabbit decides to make something multifunctional, necessary and easy to use. He asks his friends for ideas. Thunder can't think of anything and Mouse wants to stay dry. Jasper, however, already has the best invention—his multipurpose fishing stick. Rabbit thinks Jasper's fishing stick is too simple to be the greatest invention, but as he finds different uses for it, he changes his mind. Rabbit uses Jasper's stick to help Amber walk across the mud and as a beat-maker to help Edweena and Hazel sing in synchronization. When a bird flies off with the fishing stick, Rabbit makes a similar one to retrieve Jasper's stick from a tree. Realizing how useful the fishing stick can be, Rabbit admits he doesn't need to invent the greatest thing because it has already been invented. Rabbit returns Jasper's stick to him and gives Thunder the new one.

**[Educational Message: Instead of inventing something new, sometimes it's better to find different ways to use the simplest inventions that have already been created.]**

### **TURTLE IN A HURRY (MFR201)**

Rabbit and Mouse meet Logan, a young turtle, who gets left behind on his way to the Jolly-Jumbo-Jamboree race with his friends. Rabbit and Mouse hop-think of ways to get Logan to the race on time. Rabbit tries

carrying Logan since he's too slow, but Logan can't recognize the way from that height. Then, Hazel lays down her acorns on the path so they can roll down the path quickly. When they reach the bottom, Logan can't find his next landmark. Rabbit and Mouse realize they need to see things from Logan's viewpoint. So, they bend down to locate the next marker. After finding it, they continue until they reach the pond and Thunder makes a wave on which Logan can surf. Logan's finally able to join the race, and Mouse realizes that he and his friends were able to help Logan by seeing the problems through his perspective.

**[Educational Message: It's possible to help friends if you see their problem their way.]**

Airdate: 10/11/2008

Time:

Duration: 30:00

### **JANE AND THE DRAGON**

#### **FOR CRYING OUT LOUD (JAD208)**

The knights are invited to join the royal hunt with the King. After seeing how scared the wild boar looks in his cage, Dragon asks Jane to stop the hunt. Jane reasons with Sir Theodore that the boar belongs in the wild, but to no avail. So, Jane and Dragon work together to prevent the others from finding the boar once it's released. Though they try to protect the boar, they realize how dangerous it is when it heads toward the open where the Queen is enjoying a picnic with her children. Jester distracts the boar with his hat until Jane and Dragon come to their rescue. After a brief confrontation, Dragon captures the boar under his paws. When the hunters reach the picnic in search of the boar, the children point them in a different direction. As the hunters leave, Jane and Dragon return the boar into the wild.

**[Educational Message: It is better to leave wild animals in the wild because they are untamed and they can be very dangerous to people.]**

Airdate: 10/11/2008

Time:

Duration: 30:00

### **THE ZULA PATROL**

#### **DAY FOR NIGHT (ZUL102)**

Bula and Gorga wake up one morning to find that it's suntil night when Dark Truder announces that unless they accept him as their leader, he won't return daytime to them. To find a solution, Multo uses the Multopedia and learns that daytime occurs when one side of the planet is facing the sun and nighttime happens when the planet faces the dark. When Bula, Zeeter and Gorga leave in search of Dark Truder, Multo discovers that day and night change when planets rotate toward or away from the sun. He realizes that Dark Truder must have stopped Zula's rotation, so each side is stuck in day or night. Together, the team prevents Dark Truder's "Planetary Paralyzer Ray" from zapping their planet so it can keep turning, and return daylight to their planet.

**[Educational Message: All planets rotate around the sun, but the sun stays still. Daytime occurs when one side of the planet is facing the sun and receiving sunlight. Nighttime occurs on the other side of the planet that is not facing the sun and is in the dark.]**

#### **BULA'S SPIN PARTY (ZUL102)**

Multo tests his "rotasters" that spin on their axes during a barbeque with his friends. Using the Multopedia, Multo explains that an axis is an imaginary line on which the Earth rotates over twenty-four hours or one day. Bula then decides to host a spinning contest for everyone. To prepare, Bula practices his moves using Multo's planet models. Multo advises Bula that he should find his own spinning style just like the planets, which spin in their own way. At the party, Bula's friends pair up with the planets and practice their spinning moves. Dark Truder, disguised as a planet, interrupts Bula's party. Unlike the other planets, however, Dark Truder spins in too many directions. When Bula catches him, Dark Truder challenges Bula

to a spinning contest. Instead, he ends up spinning out of control. Bula learns that he, too, can spin in his unique way just like the planets.

**[Educational Message: Each planet rotates on its axis around the sun in its own unique way. All planets revolve around the sun and have day and night. Some planets rotate faster than others, so their days and nights are shorter.]**

Airdate: 10/11/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **KENNEL CLUB BLUES (PEN302)**

Grandmum advises Michelle to either free her bugs or create a terrarium for them so they have a good home. Michelle refuses to listen. She realizes Grandmum's right when she helps the Penguins find and return a missing cat's pillow to the emperor of Planet Kennel. Upon returning Goldie, the cat's pillow, to the emperor, he shows them his cat's pillow collection, which he keeps in cages. Seeing Goldie caged, Michelle realizes Grandmum's right and tries to rescue Goldie. Instead, she finds that Cavitus has transformed the emperor into a hamster. Locked in Goldie's cage with her, the emperor realizes how his pets feel and asks Michelle to release them. Though Cavitus tries to stop her and transforms her and the Penguins into hamsters, they're able to thwart Cavitus, release the cat's pillows, and transform themselves back. The emperor promises to give his pets a better home and Michelle releases her bugs upon returning home.

**[Educational Message: If you want to keep pets, you should make sure you create a suitable home for them. If you can't give them a good home, it's better to free so they can find their own.]**

Airdate: 10/11/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **RACK, SHACK & BENNY (VEG202)**

Bob and Larry receive a letter from Stacey who's afraid she'll lose her friendship if she doesn't give in to her friend's pressure to do something wrong. They help her by telling her the story of Rack, Shack and Benny who work at a chocolate factory. One day, their boss announces that they can eat as much chocolate as they want. The three friends control how much they eat after remembering their parents' advice about doing what's right, even if nobody else is doing it. When everyone but them gets sick, their boss rewards them with a promotion. Their loyalty is tested when he tells them to bow to a chocolate bunny and sing the bunny song. They refuse and are thrown into the furnace, but because they stand up for what's right against pressure, they're not burned. Their boss finally realizes he was wrong and apologizes for pressuring them.

**[Educational Message: If you stand up for what's right and refuse to give in to the pressure of doing something wrong, even if it's out of loyalty to someone important to you, you will be rewarded for it.]**

Airdate: 10/11/2008

Time:

Duration: 30:00

### **TURBO DOGS**

#### **STINK POSITIVE (TDO102)**

Thinking he ruined Clutch's surprise party because his friends don't like to be in his presence, Stinkbert decides to change his image. At the next race, Stinkbert's friends are shocked to see both Stinkbert and his car clean. Believing it's the only way his friends will accept him, Stinkbert stops doing the things he loves to avoid getting dirty. He pulls out of the race to wipe his car, doesn't eat his special "extra smelly" pizza, or play in the trash. Noticing that he's not himself, Stinkbert's friends think of a way to make him feel better.

When Stinkbert smells a garbage truck driving by, he realizes the new image is not him and decides to revert back to his old, dirty self. He follows the truck to the dump where his friends await him with a surprise, reassuring him they prefer him as himself as long as he's happy.

**[Educational Message: Your friends may not always like everything about you, but don't change who you are just to please them. If they are your real friends, they will accept you as you are]**

### **MIXED MESSAGE (TDO102)**

Strut needs a place to stay after a tree accidentally falls on his house. So, Dash hesitantly accepts Strut's request to stay at Dash's house. Back home, Dash establishes rules for Strut but Strut pays no attention. Behaving inconsiderately, he barges into Dash's private room, uses his grandfather's helmet to cook, and dirties the kitchen. Mags and GT advise Dash to let Strut know how he feels but Dash wants to be a good host. Upon returning home, Dash finds the house is even messier. Strut notices the mess he's made after Clutch suggests that Dash may not like his home untidy, so he cleans up with his friends' help. Realizing he forgot to give Dash Marlene's phone message, he rushes to her shop with Dash but it's too late. Strut realizes he's been a bad house guest and apologizes to Dash. Dash acknowledges he should have said something sooner.

**[Educational message: When you stay in someone's home, you need to be considerate and respect your host's rules. If you're the host, then you should be honest about your expectations and communicate them clearly.]**

Airdate: 10/11/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **A PRIVATE PLACE (MFR202)**

When Edweena doesn't join her friends on their walk, Rabbit suggests they search for her with clues. Using The Gobble-Goose Girls' suggestion, the friends follow Edweena's footprints to her. Though they find Edweena, she tells them she'd rather be alone. At first, nobody understands why Edweena prefers being by herself. Then, Hazel and Thunder realize they too have moments they'd rather be alone to do whatever they want. And Rabbit realizes that they've ruined Edweena's time alone by finding out about her private place. So, they hop-think of ways to make Edweena's place private again. Mouse finally suggests they never go to Edweena's private place. Then, they decide to find their own private places where they can enjoy their time alone. Though it's difficult at first, they're all able to find their own secret locations where they can enjoy their privacy and do whatever they want to do.

**[Educational Message: Even though it's fun to be with friends, sometimes we like to be by ourselves and have a private place where we can do whatever we want.]**

### **MY DROOPY FRIEND (MFR202)**

Mouse plants a sunflower near his bed so he can always see it. Once the seed sprouts, he shows it to Rabbit and Thunder who're unsure if it's a sunflower. After confirming that it is a sunflower, Mouse returns to watch it grow. As it grows, Mouse notices his sunflower looks droopy. Rabbit and Thunder help Mouse find ways to make the sunflower grow upright. When they realize that the sunflower needs sunlight, they replant it on a hilltop, where it receives sunlight and is within Mouse's view. The sunflower begins to droop again when it's fully grown. The Gobble-Goose Girls explain that the plant also needs water. After trying to carry water to the flower, they ask Edweena to water it with her trunk. Realizing that it's unfair to Edweena, Mouse finally returns the sunflower back to the patch and moves his bed near it instead.

**[Educational Message: Plants need sunlight and water to grow healthy and strong. If you want to watch a plant grow, it's important to make sure you plant it under the right conditions.]**

Airdate: 10/18/2008

Time:

Duration: 30:00

## **JANE AND THE DRAGON**

### **THE LAST OF THE DRAGONSLAYERS (JAD209)**

While cleaning Sir Theodore's swords, Jane discovers a sword identical to her own in his trunk. She asks Sir Theodore for an explanation, but he reprimands her instead. To confirm whether the markings indicate that the sword belonged to dragonslayers, Jane tests her sword on Dragon's finger. When the sword cuts him, they realize it's a dragonslayer sword. Dragon concludes that both swords are dragonslayer swords, which makes Sir Theodore a dragonslayer. Upset, Dragon retreats to his cave and Jane determines to find the truth. Before she can, however, she sees Sir Theodore heading toward Dragon's cave. Thinking he may harm Dragon, Jane follows him. Upon reaching the cave, she finds Sir Theodore in a confrontation with Dragon. She stands up to Sir Theodore in Dragon's defense; but when she learns that Sir Theodore just wants Dragon's forgiveness for his dragonslayer forefathers, Jane convinces Dragon to accept Sir Theodore's apology.

**[Educational Message: When you see two friends in a disagreement, don't be afraid to defend what is right and help them make up and resolve their differences.]**

Airdate: 10/18/2008

Time:

Duration: 30:00

## **THE ZULA PATROL**

### **SHADOW PLAY (ZUL103)**

Gorga mistakes a possum's shadow for a monster until the others follow him and discover his mistake. To explain why the possum's shadow appeared so large, Multo uses the example of a tree and his hand to demonstrate how shadows form when an object blocks light, and how shadows look bigger or smaller depending on the time of day. Using the Multopedia, Multo also shows his friends how shadows appear larger at morning and at night, and smaller during midday. Back at home, they notice something blocking the sun and realize it's a monster. They learn of Dark Truder's plan to destroy their spaceship by ordering the monster to eat the largest spaceship-shaped donut it can find. So, they bake a giant donut just like their spaceship and create a shadow of the spaceship to trick the monster into going after the donut replica instead.

**[Educational Message: Shadows are caused when an object blocks light, both outdoors and indoors. Shadows also change their size depending upon the time of day; they appear larger in the morning, smaller in the day, and larger again at night. Shadows can appear on any surface that gets light, including the surfaces of planets and moons.]**

### **JEALOUS MOON (ZUL103)**

A total solar eclipse occurs while everyone is practicing the performances for the sun festival. Through the Multopedia, Multo explains that an eclipse occurs when the moon passes between a planet and the sun, blocking the sun to create dark shadows on the planet's surface. Sometimes the moon covers the sun completely for a few minutes, causing a total solar eclipse. The problem Zula faces is that its total solar eclipse lasts too long because the moon won't unblock the sun unless it gets the same attention. While Bula and his friends find ways to convince the moon that it matters too, Dark Truder tries to ruin their festival. Finally, Bula, Gorga, Wizzy, and Wigg perform especially for the moon, as Zeeter holds off Dark Truder. Realizing how silly it was to feel jealous of the sun, the moon eventually moves to let the sun shine on the planet.

**[Educational Message: A solar eclipse happens when the moon covers the sun as it passes between the sun and the earth, creating a shadow on earth's surface. A total solar eclipse occurs when the moon blocks the sun completely.]**

Airdate: 10/18/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **OH, MERCY! (PEN303)**

When Jason gets upset with Michelle after she accidentally interrupts his game, Grandmum advises him to show mercy if he wants it reciprocated, but Jason refuses. Then, he joins the Penguins on a mission to Planet Mercy-Falls to deliver the crown-jewel to the king. While delivering the package, Zidgel accidentally drops and breaks the emerald. The king imprisons Zidgel despite his apologies. Jason reminds the king to show mercy, recalling Grandmum's advice. The king agrees to free Zidgel after Jason promises to forgive Michelle. Meanwhile, the other Penguins land on the planet after escaping Cavitus, and Zidgel discovers they've lost his marbles. The king overhears Zidgel's refusal to forgive his friends and imprisons him again. Understanding everyone makes mistakes, Jason finally realizes that Zidgel must show mercy if he wants to receive it. Zidgel finally forgives his friends and is freed. When Jason returns home, he apologizes to Michelle and forgives her.

**[Educational Message: Everyone makes mistakes. So, when someone accidentally ruins something that belongs to you, you should try to forgive him/her. If you show mercy to others, they will show it to you when you need it.]**

Airdate: 10/18/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **LARRYBOY AND THE FIB FROM OUTER SPACE (VEG203)**

Olivia asks Bob and Larry what to do when she tells a lie after breaking her grandmother's cookie jar. Bob helps her understand the dangers of lying through Junior's story. Junior accidentally breaks his father's plate and lies about it after meeting a fib from outer space. When his father notices the broken plate, Junior blames it on Laura, and notices the fib has grown bigger. He lies again when he learns that Laura got into trouble, and blames it on Lenny, which makes the fib grow more. His friends confront him, so Junior blames it on space aliens. The fib grows so big that it seizes Junior and begins destroying Bumblyburg. Larryboy, who's been searching for the alien, tries rescuing Junior and stopping the fib, but nothing works. It's only after he tells the truth that the fib returns to his normal size and goes back to space.

**[Educational Message: If you do something wrong, you need to be honest and face the consequences. When you lie about it, one lie turns into a web of lies, and you end up creating bigger problems than before.]**

Airdate: 10/18/2008

Time:

Duration: 30:00

### **TURBO DOGS**

#### **STRUT'S TRICK (TDO103)**

Dash tests his new horn, which is so loud, everyone goes flying. Strut winds up slightly hurt. Dash apologizes and they help Strut back to the clubhouse. Strut's friends take care of him by waiting on him, bringing him treats, and working on his car. Strut enjoys the attention so much, he doesn't tell them when his foot is better, continuing to trick them so he can enjoy the benefits of being sick. But Mags catches him dancing around when he's alone. Upset, she tells the others and they devise a plan to make him confess.

They take away Strut's treats and force him to rest, tell him of a new race being added to the schedule with a double loop-de-loop, then pretend they won't race without Strut. Feeling guilty for lying to them, Strut finally confesses and agrees to wait on his friends after the next race.

**[Educational message: Never take advantage of your friends' kindness and trick them into believing something that isn't true. You will hurt them with your lies and lose their trust.]**

### **A STAR TURN (TDO103)**

Clutch is on a winning streak because he has been practicing rigorously. When he wins another race, he's invited for a television interview. However, as soon as he gets a taste of stardom, he lets it get to his head and develops a celebrity persona. Instead of practicing for the relay race with Stinkbert, he focuses on preparing for his interview. On the day of the interview, the host asks Clutch to perform a test run for the audience. Though Stinkbert does well, Clutch performs poorly on television because he hasn't practiced at all. He finally realizes his lack of practice has affected his driving skills. He admits on television that he didn't do well because he let his success get the better of him and stopped working hard. He returns to practice with Stinkbert and they win the next race.

**[Educational Message: Don't let success get to your head. If you want to continue to do well, you need to keep working hard and practicing. It's also important to be humble even if you're successful.]**

Airdate: 10/18/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **FOR THE BIRDS (MFR203)**

Edweena tries befriending a flock of birds by trying to sing like them, but it doesn't work. Rabbit and Mouse suggest Edweena use the Gobble-Goose Girls' help. The Girls help Edweena learn their language until she reminds them that she needs to learn how to sing like birds, not geese. She describes the birds and learns that they are songbirds. The Girls try teaching Edweena how to sing like songbirds, but that doesn't work either. To help Edweena find ways to befriend the songbirds, they all recount how they made friends. Edweena tries befriending the songbirds again, using her friends' ideas. She rolls down the hill, does the thumpa-thumpa dance, builds them a nest, and makes them acorn-mash. Suntil, nothing works. But when she bathes in the pond, the songbirds approach her. So, she sprays them with water and finally finds a way to be their friend.

**[Educational Message: If you want to befriend someone, don't lose hope when you don't succeed the first time. Sometimes, it takes a few tries before you find something in common that will allow you to make friends with the person.]**

### **PEARL'S PALS (MFR203)**

Pearl encounters a tadpole in the pond during a walk with her sisters. Later at night, she hears splashing and discovers six more tadpoles. The next morning, the Gobble-Goose Girls notice Pearl missing and find her at the pond. Afraid the fish will get the tadpoles, Pearl decides not to join them for their walk. Unsure whether they should walk without Pearl who's their leader, the Girls ask Rabbit and Mouse for help. Rabbit suggests finding a new leader and Mouse volunteers. Though initially they can't keep up with Mouse, when the Girls teach him their walking-song and swim-dance, they're able to walk in tune. Meanwhile, Rabbit joins Pearl who shows him the swim-dance with the tadpoles. After the dance is over, the others join Pearl underwater for the swim-dance. The Girls realize that they can do the same things in new ways so that they can stay together.

**[Educational Message: Sometimes, unexpected things happen that make it difficult to stick to the same routine. But finding new ways to do the things you always do can help you do what you love and deal with the change.]**

Airdate: 10/25/2008

Time:

Duration: 30:00

## **JANE AND THE DRAGON**

### **THE OFFER (JAD210)**

Dragon gets in the way of everything with his huge, hulking self. The castle staff finally admits to Jane that Dragon is quite a nuisance. Upset at her friends' admission, Jane tells them that she and Dragon will leave to another kingdom that has made an offer inviting them to move there. Though Jester suspects that the kingdom and the offer are made up, the others fall for Jane's story. While Jane is secretly convinced that her friends will beg her to stay back, her friends believe that she wants to leave with Dragon. Out of ideas, Jane and Dragon prepare to carry out their journey to the made-up kingdom. Dragon advises her to return back to everyone and confess that she made it all up, but Jane feels she cannot tell them that she lied. After the going-away party that her friends throw for her and Dragon, Jane sets off on Dragon for the made-up castle. But, when Gunther is accidentally buried under a pile of bricks they return to save him, and Jane confesses that she lied.

**[Educational Message: You cannot make up a lie to test your friends' loyalty to you just because you are upset at them for admitting how they feel about something.]**

Airdate: 10/25/2008

Time:

Duration: 30:00

## **THE ZULA PATROL**

### **SUN DAY (ZUL104)**

While everyone prepares to celebrate the sun's birthday, Dark Truder plans to get rid of the sun so he can take her place. He tricks the delivery comet into giving him the sun's gifts, which he then hides. Meanwhile, Multo teaches Wizzy and Wigg that the sun—made up of hot gases and dust—is a star that's one thousand times the Earth's size. Just then, they hear the sun throwing fireballs in her anger because she thinks nobody remembered her birthday. When she threatens to take a break, the Zula Patrollers try unsuccessfully convincing her that she's needed—to continue providing them with heat and light. Dark Truder's behind the trouble, they search him out and find him with the sun's gifts. They beat him to the gifts' hiding place, retrieve the presents, and return them to the sun who promises to continue to give them sunlight and sunshine.

**[Educational Message: The sun is a star that's made of hot gases and dust. It is one thousand times the size of the earth. When looking at the sun, it's important to use proper eyewear otherwise you could go blind because it's so powerful.]**

### **TIME OUT (ZUL104)**

When Dark Truder stops all the clocks from working, The Zula Patrollers realize they can't tell time in order to stop incoming asteroids from hitting them. Multo suggests they use the sun to get a general idea of the time. Seeing their shadow change lengths and direction under the sun helps them figure out the time. They notice that their shadows move along with the sun: stretching and staying on one side in the morning; shortening and moving below them at midday; and elongating again while moving to the opposite side as it gets dark. Suddenly, Dark Truder blocks the sun with sunblock to prevent them from telling time. Zeeter follows him and manages to stop him and deflect the asteroids, which crash into Dark Truder's clock-stopper and break it. The clocks start again and everyone returns to their schedules, using their clocks to know the exact time.

**[Educational Message: The length and movement of a shadow can give a general idea of the time of day, as the shadow changes shape and moves in the direction of the sun. In the morning, the shadow is long and appears on one side. At noon, the shadow shortens and appears right below the person/object. As it turns dark, the shadow moves to the other side and lengthens again.]**

Airdate: 10/25/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **PROMISES, PROMISES (PEN304)**

Breaking her promise to Jason, Michelle takes the newspaper before him. Grandmum reminds Michelle to fulfill her promises if she wants to maintain people's trust, but Michelle doesn't listen. She learns her lesson through a mission with the Penguins in which they must save Planet Cross-Your-Heart from drowning in grape soda. Michelle and the Penguins head to Planet Cross-Your-Heart and find Fuzzy, the sock-monkey, plugging the dome's wall so it doesn't crack under soda pressure. Michelle switches places with Fuzzy and promises not to leave until Fuzzy returns. Fuzzy promises she'll return soon. Both break their promises and the wall cracks further. When they notice the soda on the streets, they realize what they've done and apologize for breaking their promises. The planet is saved with Sol's help. Michelle realizes it's better not to make promises unless she can fulfill them and to fix them immediately if they're broken.

**[Educational Message: Promises shouldn't be taken lightly. If you make a promise, be sure to keep it. If you can't or you break them, then you must do everything you can to fix it.]**

Airdate: 10/25/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **ESTHER... THE GIRL WHO BECAME QUEEN (VEG204)**

Bob and Larry get a letter from Elise who doesn't know how to stand up to bullies when she tries doing what's right. Bob helps Elise understand that she can find the strength to stand up, just like Esther, who faces her bullies when they try to hurt her people. Despite being unhappy with her new role as Queen, Esther enters the King's good graces after she and her cousin, Mordecai, save the King's life. The King's right-hand man, Haman, fears Mordecai may jeopardize Haman's position with the King. So, he tricks the King into signing a law that banishes Mordecai and his people from the kingdom. Esther feels she lacks the courage to stand up to the King, but when the time nears for her people to leave, Esther not only finds the courage to do what's right, she also stands up to the King and exposes Haman's plot.

**[Educational Message: It takes courage to do what's right and stand up to those who are bigger than you; but you can find the strength you seek if you look deep inside yourself.]**

Airdate: 10/25/2008

Time:

Duration: 30:00

### **TURBO DOGS**

#### **THE COOK-OFF (TDO104)**

The dogs line up to enter a cook-off, but they're surprised to see Stinkbert in line since he only eats trash. Stinkbert visits his friends to see what they're cooking so he can get an idea. When he asks for help, Dash advises him to think of something himself. Instead, Stinkbert buys a cookbook to get a recipe. Stinkbert tries a recipe, but adds sardines and moldy bread, which chases GT away. His next causes Mags to faint. Stinkbert goes to the Doggone Pizza to think and asks Five for advice. Five suggests using what he knows

and loves—garbage—to create his own recipe. Stinkbert finally decides to create a “leftovers’ pizza.” He uses his friends’ leftover ingredients, and drives around the racetrack with the pizza cooking on his car hood to save time. When the judges try Stinkbert’s pizza, they love it, and Stinkbert wins the cook-off.

**[Educational Message: Even though you may be different from others, you can still achieve success and stay true to who you are if you just make adjustments to your strategy.]**

### **STRUT DELIVERS (TDO104)**

The dogs plan to have a big party to celebrate the unveiling of the first Turbodog, I.B. Quick’s statue. Everyone takes on a responsibility, except Strut. So, Ump tells him to deliver the invitations. Instead, Strut distracts himself with other activities. Even when he runs out of excuses, Strut still finds a way to avoid doing his job. Returning back to the clubhouse at the end of the day, he discovers that everyone has done their part except him. When they hear that Strut hasn’t delivered the invitations, his friends express their disapproval and doubts about him. Strut finally realizes how much his laziness has let his friends down and promises to deliver the invitations on time. Racing through the day and night, he eventually delivers all the invitations and apologizes to his friends for almost ruining the party.

**[Educational Message: When you delay doing your share of the work and neglect your responsibilities, you let your team down and can ruin things for everybody. It’s your job to make it right, no matter how much work it takes.]**

Airdate: 10/25/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **HAZEL’S NOISE (MFR204)**

A disturbing sound interrupts Hazel while she’s organizing her acorns. She searches everywhere for the source of the sound. Instead, she finds Thunder counting during a game with Rabbit and Mouse. They listen to the sound with Hazel and try searching in different spots for the source of the noise. This time, they discover Hazel’s new neighbor, a cricket who promises to play his music for Hazel all day. Rabbit lures the cricket to move away with a treat, but the sound doesn’t go away. They listen for the source again and discover it’s the wind blowing two branches together. They put Hazel’s acorns between the branches then try tying the branches together. Nothing works. So, Hazel considers moving. But when she listens to the sound, then imitates it and makes up a song for it with her friends, she realizes the noise has become more fun than annoying.

**[Educational Message: Sometimes you can’t change things that disturb you. But if you can find a way to make them fun, then they won’t bother you anymore.]**

### **DON’T TOUCH MOSSY (MFR204)**

Mouse discovers Mossy in a puddle of water behind the bush where Rabbit has placed Mouse’s moss. Seeing Mossy wet, Rabbit and Thunder promise not to touch Mossy again, after they’ve carried it to the pond for Mouse. Meanwhile, the Gobble-Goose Girls run into Rabbit and Thunder while searching for Jade. They also make the same promise. Suddenly, they hear Hazel scream. Rabbit places Mossy over a fallen tree trunk and leaves with the others. When they return, they find Jade trapped under Mossy. But they can’t help her because they’ve promised not to touch Mossy. While Amber and Coral search for Mouse for permission, the others think of ways to help Jade. Finally, they decide to break the promise to help her. When Mouse arrives, he tells them he agrees they were right in moving Mossy to help Jade.

**[Educational Message: When someone needs help, it’s okay to break a promise so you can help the other person.]**

Airdate: 11/01/2008

Time:

Duration: 30:00

## **JANE AND THE DRAGON**

### **TESTS AND JESTS (JAD211)**

Jane is preparing for a "damsel in distress" test as a step in her apprenticeship to become a knight. She is anxious about it and worries that she might not pass, despite encouragement from her friends. In the meantime, little Prince Cuthbert is making Pepper, the castle cook, a nervous wreck by taking food from the kitchen, causing spills, and otherwise ordering her around with impunity. Jane wants to help Pepper and, in a moment of daring, proposes to the King that if she passes her test Cuthbert will have to work in the kitchen. If she fails, she will renounce her knight's apprenticeship. After a little boost in encouragement from her friends, Jane aces the test, despite Cuthbert's efforts at sabotage. Jane proves that confidence is a big part of winning, and the King sends his son to work without complaint in Pepper's kitchen.

**[Educational Message: If you believe in yourself and practice, you can accomplish whatever you set out to do.]**

Airdate: 11/01/2008

Time:

Duration: 30:00

## **THE ZULA PATROL**

### **THE PROBE WHO CAME TO DINNER (ZUL105)**

Multo discovers a new planet through a telescope. Before Zeeter and the others begin to leave for the planet, Multo warns them not to go unless they're sure the environment's conducive for them. He suggests sending a space probe, instead, to explore the planet and gather information about it. Although he knows most probes only go one way and transmit the information they gather instead of returning, Multo sends his space probe, Spacius, to explore the new planet. While Spacius leaves, a probe from the new planet visits Zula to investigate it. Initially, the alien probe seems unfriendly and Bula is suspicious of it. As he gets better acquainted with the probe, Bula realizes he's misjudged it. Just when the probe warms up to Bula and his friends, it's summoned back to its planet. Spacius finally sends a transmission showing life on the other planet.

**[Educational Message: Space probes help scientists learn about places in space they cannot go themselves. Usually, the probes can travel just one direction, so they send information back to earth from their location.]**

### **FORGET-ME-NAUT (ZUL105)**

Bula patrols on his own for the first time, but when he returns he doesn't remember anything about himself. Not knowing that Dark Truder has captured the real Bula and this is a Bula-bot, Bula's friends decide to remind their friend of his identity. They teach Bula-bot about astronauts using the Multopedia. Bula-bot learns that astronauts live in space stations doing tests and experiments. He also begins astronaut training to work and live without gravity. After Bula-bot's training, The Zula Patrol picks up a radio signal from an asteroid, but Dark Truder orders Bula-bot to put them off. Wizzy and Wigg suspect something and see Dark Truder instructing Bula-bot. After they tell the others, The Zula Patrollers trick Bula-bot and head to the asteroid. When they get there, Dark Truder captures them all. But Bula-bot ends up helping them instead after remembering everything he learned about being a real astronaut.

**[Educational Message: Astronauts explore space and live there in space stations and spacecrafts where they conduct experiments.]**

Airdate: 11/01/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **DO UNTO BROTHERS (PEN305)**

Michelle and Jason argue because neither will help the other find what they're missing. Grandmum advises them to work together to find Michelle's doll and Jason's baseball glove, but neither listens. They understand the strength in working cooperatively when they have to rescue Zidgel, Fidgel and Midgel from Cavitus. Seeking Sol's help, they begin their search. Sol points out they won't accomplish much if they continue fighting. They discover that Cavitus is holding the others in a wormhole. Michelle suggests going through it. When Jason doesn't agree, she steers the spaceship herself. They're sucked into the wormhole and Cavitus captures them. Realizing that they must work together to help each other, after their attempts to rescue the others keep failing, Michelle and Jason apologize to each other, team up and help everyone escape. Upon returning home, Jason finds Michelle's doll for her and Michelle returns the favor.

**[Educational Message: It's easy for others to take advantage of a situation when friends argue and fight instead of working together. The only way to solve a problem facing two people is for them to work together as a team.]**

Airdate: 11/01/2008

Time:

Duration: 30:00

#### **VEGGIETALES**

#### **LARRYBOY AND THE RUMOR WEED (VEG206)**

Bob and Larry get a letter from Catherine who doesn't know what to do after a rumor she unwittingly started about her friend spreads everywhere. Bob helps Catherine understand the dangers of rumor-mongering through a story about Larryboy's butler, Alfred, who's also the victim of a false rumor. When Junior and Laura hear Alfred's comment about recharging his batteries, they conclude he's a robot and share the gossip with the rumor weed, which feeds off rumors. The more the rumor spreads, the more the weed grows in size and number. Larryboy and Alfred discover the root of the problem—a giant mother weed connected to the others and the rumor about Alfred—but are unable to destroy either. Junior's dad finally discovers the truth and makes Junior and Laura stop and clarify the rumor, saving Alfred and Bumblyburg from the rumor weeds.

**[Educational Message: Spreading rumors can create a lot of unnecessary problems for everyone, so be careful when you repeat something you hear because it may not be entirely true.]**

Airdate: 11/01/2008

Time:

Duration: 30:00

#### **TURBO DOGS**

#### **LUCKY CHARM (TDO101)**

GT, who's having a good run with winning races, attributes his success to a good luck charm, which he keeps with him while racing. Stinkbert eavesdrops on GT's conversation with Mags and Dash, then steals the statue with Strut. When GT discovers his statue missing, he doubts his abilities to race. Though he finishes the next race, he doesn't win, which only makes him sadder. His friends try to bolster his self-confidence, reminding GT of his skill, but it doesn't help. GT's belief in himself is finally restored when he makes a record time even after a near-miss accident on the track during a practice run. During the qualifying race, Dash tries returning GT's statue to him after retrieving it from the dump where Stinkbert has tossed it. GT refuses to take it, realizing that he doesn't need a lucky charm, and ends up winning the race.

**[Educational Message: A good luck charm may be something that brings you comfort, but it doesn't change your abilities. Work hard, trust in your skill and you will achieve success in your efforts.]**

#### **SPEAK UP (TDO101)**

As a reward for winning first, second or third place in most races, Dash is given the chance to be the main announcer for the "Just-for-Fun" race. But Dash has a fear of public speaking. His friends try to help with their advice. GT teaches him breathing techniques for relaxation, Mags helps him dress like a champion, Strut tells him to create a signature move for his entrance, and Stinkbert suggests having a good bark. At the next race, Dash shows up to the commentary booth dressed in Mags' champion outfit and does everything his friends suggested. Instead of making an impression, however, he ends up appearing foolish and making the spectators laugh at his silly antics. Realizing how silly he looks, Dash decides to just be himself and finishes his commentary successfully.

**[Educational Message: Though it's helpful to get advice from your friends on how to overcome your fears to perform in public, sometimes it's better to have the confidence to just be yourself.]**

Airdate: 11/01/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **MOUSE'S MOUNTAIN (MFR205)**

Mouse, Jasper and Thunder want to go up the mountain, but each of them is afraid about something. Rabbit offers suggestions on how they can overcome their fears. He reminds Mouse that he won't be lost if they're together, suggests Jasper take his fishing stick to remind him of home, and promises to scare the "Oogie-Boogies" away for Thunder. Together, they head to the mountain and help each other conquer their fears as they climb up. At night, when Rabbit gets anxious in the enclosed cave, Thunder and Jasper remove the rock covering the top. Continuing the next morning, Thunder and Mouse find themselves alone when they go too fast ahead. Remembering how their friends helped, they're able to counter their fears by themselves. Everyone finally meets at the top, realizing they were able to get there not just because they were brave, but also because they had each other.

**[Educational Message: Don't let your fears stop you from doing something you want to do. With a little bravery and the help of good friends, you can overcome your fears and accomplish your goals.]**

### **YOU BE ME (MFR205)**

While playing, Mouse and Thunder decide to switch roles by pretending to be like each other. First, they use grass and leaves to look like one another. Then, they switch places with their friends. So, Mouse helps Hazel collect pears and Thunder visits Edweena with Rabbit. Mouse and Thunder soon find that it isn't easy to do things the way each of them does. Mouse has trouble collecting the pears because he's so small, while Thunder is too big to reach into the tree-hole to locate Edweena's lost shell. So, each of them thinks like the other. Mouse asks a dragonfly for help with Hazel's acorns. And Thunder asks Edweena to stick her trunk in the tree-hole, then makes her laugh so she blows into the tree and the shell flies out. Mouse and Thunder realize that although it's fun to take someone else's place, it's easier to be themselves.

**[Educational Message: Sometimes it's fun to pretend like you're someone else and you can do things like them to help people, but you should also like being yourselves]**

Airdate: 11/08/2008

Time:

Duration: 30:00

### **JANE AND THE DRAGON**

#### **THE TOOTH FAIRY (JAD102)**

Dragon is trying to cope with his horrible toothache and everyone is searching for the Princess who is hiding in the castle. Jane finds the Princess hiding under the King's throne because of her dangling tooth. To get her out, Jane fibs about the tooth fairy who will give her a trinket once the tooth falls out. Later, when Smithy prepares to pull Dragon's tooth out, the Princess runs out to tell Dragon about the tooth fairy and Jane decides to stick to her story. To

prove that the tooth fairy exists, Jane takes Dragon's tooth and has Smithy make him a trinket. But, at night when Dragon sees Gunther stealing the tooth, he discovers that there is no tooth fairy. Jane has to make it up to him so he can trust her again. Dragon ends up forgiving her, but Jane realizes how much deception can hurt a relationship. **[Educational Message: Lying is lying, no matter how big or small; and when discovered it can destroy a person's trust in you.]**

Airdate: 11/08/2008

Time:

Duration: 30:00

### **THE ZULA PATROL**

#### **SMALL IS BEAUTIFUL (ZUL106)**

The planets compete for the title of the "Planet of the Year" while The Zula Patrollers judge them. Wizzy and Wigg ask to join, but Bula tells them they're too small to wear the judges' hats. Multo uses the Multopedia to judge the planets in the order of size beginning with Jupiter, Saturn, Uranus, Neptune, Earth, Venus, Mars, Mercury, and Pluto. As the planets prepare, Dark Truder hides behind the curtains and shrinks them and Multo. The Zula Patrol try to help, but Dark Truder captures them. Wizzy escapes the net because she's so small, and tracks Dark Truder. Then, Wigg leads the others to him. Meanwhile, the planets free themselves by standing on one another according to size. Though Pluto feels he's too small to try, he eventually climbs to the top. Then, Multo gets out and helps them. Using Dark Truder's machine, they return to their normal sizes.

**[Educational Message: The largest planets in the solar system are Jupiter, Saturn, Uranus, and Neptune—the Gas Giants. Earth, Venus and Mars are approximately the same size. Mercury and Pluto are the smallest planets in the solar system.]**

#### **CASE OF THE MISSING RINGS (ZUL106)**

The Zula Patrol gets a call about missing rings. They interview Jupiter whose rings, made of dust, disappeared while he napped. They check the Multopedia to learn about planetary rings, which surround planets and consist of ice, dust and rocks. The four giant gas planets—Jupiter, Saturn, Uranus, and Neptune—have rings. Jupiter's rings are mostly dust. Uranus' and Neptune's rings are dust and rocks. Saturn's rings have dust, rocks and ice. The Zula Patrol learns that Neptune's rings are stolen, too. While they question the other planets, Uranus' rings are also taken. All the other suspects point to Mr. I-Am-Guilty, so they interview him. Then, they stake out Saturn who until has his rings. But they are tricked into leaving and Saturn's rings are also stolen. They finally follow the clues to Mr. I-Am-Guilty who's Dark Truder in disguise, and retrieve all the stolen rings.

**[Educational Message: Jupiter, Saturn, Uranus, and Neptune are the four giant gas planets who have rings. Jupiter's rings are mostly dust. Saturn's rings are dust, ice and rocks. Uranus' and Neptune's rings are dust and rocks.]**

Airdate: 11/08/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **BETWEEN AN ASTEROID AND A HARD PLACE (PEN306)**

Michelle threatens to get Jason back after he tricks her. Grandmum advises Michelle that instead of seeking revenge, it's better to continue being nice to people, even if they've been unkind. When they join the Penguins on the Rockhopper, Michelle plans her revenge on Jason and hides in the space probe awaiting him. Michelle's plan fails when the Penguins unknowingly send the space probe after Cavitus who's stuck in the asteroid belt. Stuck on the asteroid together, Michelle and Cavitus are forced to communicate as their friends work together to save them. Initially, Michelle resists being nice to Cavitus. Then, he tells her he's

vengeful because of how he's treated, so Michelle follows Grandmum's advice and offers him food and water. Though Cavitus retracts his promise of being her friend after they're saved, Michelle realizes that revenge doesn't solve anything. Upon returning home, Michelle apologizes to Jason for trying to get him back.

**[Educational Message: It's better to continue being kind to people, even those who've been hurtful to you because revenge doesn't solve any problem. It only makes the problem worse.]**

Airdate: 11/08/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **SHEERLUCK HOLMES AND THE GOLDEN RULER (VEG101)**

Sheerluck Holmes and Dr. Watson always use their combined powers of observation and forensic expertise to solve crimes, until they come upon the mystery of the Golden Ruler—an invaluable treasure in Buckingham Palace.

Working together to solve the crime becomes difficult when Sheerluck keeps taking credit for the work of Dr.

Watson. Tired of Sheerluck's penchant to take credit where it's not due, Dr. Watson walks away from their team,

leaving Sheerluck to solve the puzzle on his own. It is only when Sheerluck finds someone else doing the same to

him that he realizes what he has done to Dr. Watson. Sheerluck realizes the golden rule of being a more honest friend

and Dr. Watson returns. Together, they solve the biggest crime in London and save their friendship in the process.

**[Educational Message: Don't take credit for something you haven't done, especially with your friends, because you will jeopardize your friendship and lose your friend's trust.]**

Airdate: 11/08/2008

Time:

Duration: 30:00

### **TURBO DOGS**

#### **STINK POSITIVE (TDO102)**

Thinking he ruined Clutch's surprise party because his friends don't like to be in his presence, Stinkbert

decides to change his image. At the next race, Stinkbert's friends are shocked to see both Stinkbert and his

car clean. Believing it's the only way his friends will accept him, Stinkbert stops doing the things he loves

to avoid getting dirty. He pulls out of the race to wipe his car, doesn't eat his special "extra smelly" pizza, or

play in the trash. Noticing that he's not himself, Stinkbert's friends think of a way to make him feel better.

When Stinkbert smells a garbage truck driving by, he realizes the new image is not him and decides to

revert back to his old, dirty self. He follows the truck to the dump where his friends await him with a

surprise, reassuring him they prefer him as himself as long he's happy.

**[Educational Message: Your friends may not always like everything about you, but don't change who you are just to please them. If they are your real friends, they will accept you as you are]**

#### **MIXED MESSAGE (TDO102)**

Strut needs a place to stay after a tree accidentally falls on his house. So, Dash hesitantly accepts Strut's

request to stay at Dash's house. Back home, Dash establishes rules for Strut but Strut pays no attention.

Behaving inconsiderately, he barges into Dash's private room, uses his grandfather's helmet to cook, and

dirtyies the kitchen. Mags and GT advise Dash to let Strut know how he feels but Dash wants to be a good

host. Upon returning home, Dash finds the house is even messier. Strut notices the mess he's made after

Clutch suggests that Dash may not like his home untidy, so he cleans up with his friends' help. Realizing he

forgot to give Dash Marlene's phone message, he rushes to her shop with Dash but it's too late. Strut

realizes he's been a bad house guest and apologizes to Dash. Dash acknowledges he should have said

something sooner.

**[Educational message: When you stay in someone's home, you need to be considerate and respect your host's rules. If you're the host, then you should be honest about your expectations and communicate them clearly.]**

Airdate: 11/08/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **EDWEENA'S NEW FRIEND (MFR207)**

Edweena befriends Lexie, the bear, and introduces her to Jasper, Rabbit and Mouse. But as winter approaches, Edweena notices Lexie napping more frequently. Jasper explains that bears hibernate during the winter, and leave their caves in spring, because there isn't enough food for them when it's cold. Seeing Edweena sad, her friends hop-think of ways in which Edweena can say goodbye to Lexie. They suggest giving Lexie a hug and a wave, saying goodbye, and presenting her with a special gift. Taking Mouse's suggestion, Edweena gives Lexie a moon-shaped rock. Before she leaves to hibernate, Lexie promises them she'll return in the spring. Suntil, Edweena isn't happy. So, Jasper, Rabbit and Mouse suggest Edweena play the same games with them as she played with Lexie. Realizing how much fun she had with Lexie, Edweena teaches her other friends how to play the games the right way and feels much better.

**[Educational Message: It's not easy to say goodbye to a good friend who's going away, but being around your other friends can help you feel better until your friend returns.]**

### **THE BIG GOOSE (MFR207)**

The Gobble-Goose Girls meet Tony, an adult goose, while she's flying. When they show Tony how they practice flying, she advises them to wait to fly until they're older because they aren't ready yet. When she leaves, the Girls ask Mouse to help them fly. But their friends tell them that they all waited until they were older to do the things they wanted. Thunder suggests they help the Girls pretend to fly, instead. Edweena lets them ride on her back and Rabbit flips them in the air on his ears. Suntil disappointed, Jade tries making herself grow. Tony returns and tells Jade to be patient and keep practicing other skills, like deep-diving, while she waits. The Girls deep-dive and pretend to see the bottom of the pond, but Jade doesn't want to pretend. So, Tony teaches them how to speed-paddle, which is fun and helps them practice their skills in flying.

**[Educational Message: Sometimes it's hard to wait until you're big enough to do things you want to do, but practicing and getting stronger when you're young will help you when you are bigger.]**

Airdate: 11/15/2008

Time:

Duration: 30:00

### **JANE AND THE DRAGON**

#### **DRAGON'S TAIL (JAD104)**

Dragon is feeling very sick with a pig disease, curly tail. It is curable, but the antidote is a difficult quest far away. Jane, of course, volunteers for the quest and Sir Theodore assigns Gunther to accompany her so they can learn how to work as a team. The two squires head off into the great unknown to save Dragon, and together they manage to find the antidote. Working together, they hoist Jane onto the ledge that offers the antidote and when Jane gets stuck on the ledge, Gunther rushes off to get more help. In the end, Dragon receives the cure for his curly tail and the two knights-in-training learn something about the power of teamwork.

**[Educational Message: Working as a team can help you accomplish difficult tasks and give you the necessary help when you need it.]**

Airdate: 11/15/2008

Time:

Duration: 30:00

## **THE ZULA PATROL**

### **BLUE MOON (ZUL107)**

Wizzy and Wigg argue about what the moon is made of. Wizzy thinks the moon is made of cheese. Wigg thinks the moon is actually a man. They ask Multo who uses his Multopedia to show them Earth's moon. After dinner, Multo uses his Multoscope to show them the surface of Earth's moon, which is smooth and rocky with craters. While they observe the moon, Wizzy and Wigg decide to head there to find out what it's made of. Gorga tells the others that Wizzy and Wigg have gone to the moon. They find they're both wrong—there's no man or cheese—but they realize they're lost. The Zula Patrol searches for Wizzy and Wigg on the moon's surface. After they're found, Multo tells them that even if they were wrong, their exploration led them to answer their questions and discover something new.

**[Educational Message: The surface of the Earth's moon has smooth and rocky parts. It also has grooves and deep holes called "craters" on it.]**

### **GOING THROUGH A PHASE (ZUL107)**

Bula begins to turn into a Zulean weremouse when he's exposed to a plant that turns Zuleans into weremouses during the new moon phase. If he doesn't find a cure before the next new moon arrives, Bula will remain a weremouse. Multo checks the Multopedia to show the different moon phases. He explains that half the moon is lit by the sun, but when it revolves around earth, only parts of that half are seen—the parts are called "phases." So, the moon appears to change shape. The four moon phases are new moon, crescent moon, quarter moon, and full moon. Wizzy and Wigg keep track of the moon phases while Multo tries to find a cure for Bula. As it gets closer to a new moon, Bula turns fully into a weremouse. Multo uses the same pollen that turned Bula into a weremouse to turn him back into himself.

**[Educational Message: The moon's shape appears to change. Actually, the moon is experiencing each of its four phases—full, crescent, quarter, new—which occur over a month.]**

Airdate: 11/15/2008

Time:

Duration: 30:00

## **3-2-1 PENGUINS!**

### **IN THE BIG PLACE (PEN307)**

When Jason refuses to help Michelle fly her remote-controlled plane, Grandmum reminds him to be helpful to everyone if he's in the position to do so. Instead, Jason retreats to the attic where he and Michelle join the Penguins for another mission. They must help the Penguins retrieve a cookie for the cows who need it to fuel their spaceship, after crash-landing on an asteroid. Though Jason is hesitant about helping them, they return to Grandmum's house to get a cookie when Cavitus interrupts them. Frustrated, Jason wants to return home without helping the cows. But when he sees that nobody's being helped and they need help retrieving the cookie, he realizes Grandmum's right. He helps Michelle fly her plane so they can outsmart Cavitus, then retrieves the cookie and helps deliver it to the cows. In turn, they help by charging the Galeezel fully and the kids return home.

**[Educational Message: If someone asks you for help and you have the power to help them, you should. It's not nice to refuse to help someone in need. You never know when you may need someone else's help.]**

Airdate: 11/15/2008

Time:

Duration: 30:00

## **VEGGIETALES**

### **MINNESOTA CUKE AND THE SEARCH FOR SAMSON'S HAIRBRUSH (VEG102)**

When Minnesota Cuke learns of the legendary hairbrush of Samson that promises special powers, he goes on a hunt to retrieve it before Professor Rattan and the other bullies get to it. Minnesota realizes that once he gets his hands on the hairbrush, he will have the powers to defeat Rattan. He goes on an adventure to seek the hairbrush and is led into an underground cave. He finds the legendary brush just as Professor Rattan gets there with a hostage. Minnesota is forced to choose between the hairbrush, which gives him the power to retaliate, or to save his friend. He chooses his friend and learns that the hairbrush does not have any powers after all. The more powerful thing, he learns, is the ability to stop yourself from retaliating when you're dealing with a bully because it doesn't solve the problem. He decides to be nice to Professor Rattan and finds his former enemy willing to be reformed.

**[Educational Message: No matter how much you are tempted, resist the urge to retaliate when someone bullies you. It is better to try and work things out with people than to use force.]**

Airdate: 11/15/2008

Time:

Duration: 30:00

## **TURBO DOGS**

### **STRUT'S TRICK (TDO103)**

Dash tests his new horn, which is so loud, everyone goes flying. Strut winds up slightly hurt. Dash apologizes and they help Strut back to the clubhouse. Strut's friends take care of him by waiting on him, bringing him treats, and working on his car. Strut enjoys the attention so much, he doesn't tell them when his foot is better, continuing to trick them so he can enjoy the benefits of being sick. But Mags catches him dancing around when he's alone. Upset, she tells the others and they devise a plan to make him confess. They take away Strut's treats and force him to rest, tell him of a new race being added to the schedule with a double loop-de-loop, then pretend they won't race without Strut. Feeling guilty for lying to them, Strut finally confesses and agrees to wait on his friends after the next race.

**[Educational message: Never take advantage of your friends' kindness and trick them into believing something that isn't true. You will hurt them with your lies and lose their trust.]**

### **A STAR TURN (TDO103)**

Clutch is on a winning streak because he has been practicing rigorously. When he wins another race, he's invited for a television interview. However, as soon as he gets a taste of stardom, he lets it get to his head and develops a celebrity persona. Instead of practicing for the relay race with Stinkbert, he focuses on preparing for his interview. On the day of the interview, the host asks Clutch to perform a test run for the audience. Though Stinkbert does well, Clutch performs poorly on television because he hasn't practiced at all. He finally realizes his lack of practice has affected his driving skills. He admits on television that he didn't do well because he let his success get the better of him and stopped working hard. He returns to practice with Stinkbert and they win the next race.

**[Educational Message: Don't let success get to your head. If you want to continue to do well, you need to keep working hard and practicing. It's also important to be humble even if you're successful.]**

Airdate: 11/15/2008

Time:

Duration: 30:00

## **MY FRIEND RABBIT**

### **GIBBLE-GOOSE GIRLS GALORE (MFR206)**

While practicing their water-dance, the Gobble-Goose Girls perform their moves for their friends. When Rabbit compliments Pearl on her dance, she insists the others use only her moves. Instead, the others decide to do their own dance. The Girls show their individual moves to Rabbit who compliments them all. Amber is "Thunderific," Coral is "Hooplaloopa," and Jade is "Whoozy-doodle-flap." Excited, the Girls try dancing separately while practicing their performance, then realize that nobody will know who to watch. They

decide it's better to do one dance, but can't agree on who goes first. To choose the best dance, they seek help from Jasper who suggests they ask Rabbit himself. When the Girls overhear Rabbit using all the words to describe their dance, Rabbit explains it's because all their moves are great when they're combined. Realizing that Rabbit's right, the Gobble-Goose Girls perform one water dance for their friends combining all their moves.

**[Educational Message: When you work with a team, you must use everyone's suggestions to create the best work. Often, you'll find that combining your teammates' suggestions and ideas will make your work much better than working separately on the same project.]**

### **THE SCARDEY SKUNK (MFR206)**

Rabbit and Mouse befriend Fowler, the skunk, who joins them to play with Edweena. But both Fowler and Edweena scare each other off. Afraid of Edweena's large size, Fowler releases a powerful smell that frightens Edweena. Fowler later explains that skunks have a spray under their tails that they use when they're frightened to scare off the danger and escape. Rabbit and Mouse hop-think of ways to help Edweena and Fowler stop being afraid of each other. Knowing that Fowler and Edweena want to be friends, Rabbit and Mouse bring them together so they can overcome their fears. It doesn't work. So, they help each of them pretend to meet each other and practice not being scared. When Fowler and Edweena finally meet, they realize they've got a lot in common. Not afraid of Edweena's size anymore, Fowler doesn't release his smell, which doesn't scare Edweena. So, they finally become friends.

**[Educational Message: Learning more about each other can help you become friends and overcome your fears about one another.]**

Airdate: 11/22/2008

Time:

Duration: 30:00

### **JANE AND THE DRAGON**

#### **SHALL WE DANCE (JAD105)**

Excited about the upcoming annual ball, the Princess extracts a promise from Jane to dance with her. Eager to attend the ball as a knight, Jane readily agrees and begins practicing her dance steps. Gunther notices Jane hobbling about in an attempt to dance, and mocks her abilities as a knight. To top it off, Jane's mother places the condition on her to wear a dress if she plans on attending the ball. Jane knows that once she attends the ball in a dress, she will not be taken seriously as a knight. So, she decides to skip the ball altogether. Jane feels extremely disappointed but the Princess, who looked forward to dancing with her is even more disappointed. To make it up to Jane, her friends throw her a surprise party in lieu of the ball where she can attend as a knight and keep her promise to the Princess.

**[Educational Message: Staying true to yourself requires sacrifice, but don't forget the promises you make to others. Find a way to compromise without abandoning your ideals.]**

Airdate: 11/22/2008

Time:

Duration: 30:00

### **THE ZULA PATROL**

#### **GIANT LITTERBUGS FROM SPACE (ZUL108)**

When Bula suggests they hike up to Mt. Zula, Multo recommends using a simple machine, like the mountain path, which is an inclined plane that leads up to the mountain. Reaching the top, they see a large cup being dumped on their spaceship. They lift the cup off their spaceship with a lever, which they make with a straw placed on a rock that moves to balance their weight. They also use the lever to lift the cup upright after they notice a slimy creature inside it, tugging on their spaceship. Then, they follow the litterbugs, the Zlogs, to stop them from littering. Catching up to the litterbugs, they learn that Dark Truder

is placing signs above Zula to trick others into dumping trash on the planet. They stop Dark Truder from dumping more trash on Zula, and return to Zula where the Zlogs are reunited with their slime pet.

**[Educational Message: Simple machines, like the inclined plane and the lever, are used to make work easier to do. An inclined plane is a flat surface that makes going up and down easier. The lever is a bar placed on a fulcrum that shifts back and forth to balance the weight on top and it's used to lift heavy objects.]**

### **RV OF THE GIANTS (ZUL108)**

Zeeter's chair gets loose and she can't fly properly, so Multo suggests using a simple machine like a wedge to fix the chair. Multo explains that a wedge—a slanted object with a point—moves things or pushes them apart by being forced between them. He also shows them the pulley—a rope over a wheel that moves things to hard-to-reach places and pulls heavy objects. So, they wedge an old cake piece under Zeeter's chair to fix it. Then, they head to Zula where they meet the Zlogs enjoying a picnic. As they leave, the Zlogs' slime pet, Glopey, grabs their spaceship, thinking it's a toy. When he gets a drink of water, Glopey drops the spaceship in the water bowl. The Zula Patrollers get out, but Glopey leaves with the spaceship, and Dark Truder comes after it. So, The Zula Patrol makes a pulley to get down the table and a wedge to pry the door open and get outside. They command Glopey to fetch the ship

**[Educational Message: Simple machines like wedges and pullies can help make your work a lot easier. A wedge is a slanted object with two surfaces that meet at a sharp point, whereas a pulley is a rope over a wheel that is used to lift things and move objects to places that are difficult to reach.]**

Airdate: 11/22/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **12 ANGRY HENS (PEN301)**

When Michelle accuses Jason of denting the spaceship without allowing him to explain, Grandmum advises her to listen to everything before judging. Michelle learns her lesson through a mission in which she and the Penguins must retrieve the royal egg stolen from the hens on Planet Henpecked-A-Lot. When the Penguins find that the hens have captured and accused Gizmoid Fox without evidence or explanation, they suggest a trial. Michelle argues Gizmoid's case and Zidgel judges. Instead of listening to Michelle's arguments, however, Zidgel keeps interrupting. Fidgel reminds them that judging without listening is foolish, but Zidgel refuses until Michelle asks him to listen before answering. After questioning Gizmoid, Michelle cross-examines Henny Penny who also speaks too soon and ends up revealing himself as Cavitus' minion. The Penguins and Michelle find Cavitus and finally rescue the stolen egg. Returning home, Michelle apologizes to Jason for not listening and jumping to conclusions.

**[Educational Message: Don't jump to conclusions without first listening to all the evidence.]**

Airdate: 11/22/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **THE TOY THAT SAVED CHRISTMAS (VEG205)**

Bob and Larry receive Jodie's letter asking how she can add all the Christmas presents she wants to her list, in addition to the things already there. Bob explains the true meaning of Christmas with a story about the town that discovered Christmas through a toy. After watching commercials about the new toy, "Buzz-Saw Louie," the children insist on getting it. Then, they come across a "Buzz-Saw Louie," who has escaped the toy factory in search of the real meaning of Christmas. Louie and the children visit Grandpa George who tells them the story about the birth of Jesus and explains that Christmas is about giving, not receiving. They return to the factory and create a commercial telling

everyone the truth about Christmas. When the factory owner finds out, he threatens them but realizes he's wrong and learns—along with the town—that Christmas is about giving, not just receiving.

**[Educational Message: Christmas isn't about getting more and more gifts, even though getting gifts feels good. The real meaning of Christmas is about giving to others rather than just receiving.]**

Airdate: 11/22/2008

Time:

Duration: 30:00

## **TURBO DOGS**

### **THE COOK-OFF (TDO104)**

The dogs line up to enter a cook-off, but they're surprised to see Stinkbert in line since he only eats trash. Stinkbert visits his friends to see what they're cooking so he can get an idea. When he asks for help, Dash advises him to think of something himself. Instead, Stinkbert buys a cookbook to get a recipe. Stinkbert tries a recipe, but adds sardines and moldy bread, which chases GT away. His next causes Mags to faint. Stinkbert goes to the Doggone Pizza to think and asks Five for advice. Five suggests using what he knows and loves—garbage—to create his own recipe. Stinkbert finally decides to create a "leftovers' pizza." He uses his friends' leftover ingredients, and drives around the racetrack with the pizza cooking on his car hood to save time. When the judges try Stinkbert's pizza, they love it, and Stinkbert wins the cook-off.

**[Educational Message: Even though you may be different from others, you can still achieve success and stay true to who you are if you just make adjustments to your strategy.]**

### **STRUT DELIVERS (TDO104)**

The dogs plan to have a big party to celebrate the unveiling of the first Turbodog, I.B. Quick's statue. Everyone takes on a responsibility, except Strut. So, Ump tells him to deliver the invitations. Instead, Strut distracts himself with other activities. Even when he runs out of excuses, Strut still finds a way to avoid doing his job. Returning back to the clubhouse at the end of the day, he discovers that everyone has done their part except him. When they hear that Strut hasn't delivered the invitations, his friends express their disapproval and doubts about him. Strut finally realizes how much his laziness has let his friends down and promises to deliver the invitations on time. Racing through the day and night, he eventually delivers all the invitations and apologizes to his friends for almost ruining the party.

**[Educational Message: When you delay doing your share of the work and neglect your responsibilities, you let your team down and can ruin things for everybody. It's your job to make it right, no matter how much work it takes.]**

Airdate: 11/22/2008

Time:

Duration: 30:00

## **MY FRIEND RABBIT**

### **THE MYSTERIOUS ACORN MYSTERY (MFR208)**

When Hazel finds that her acorns are not where she left them, Rabbit and Mouse offer to help her solve the mystery. Meanwhile, Edweena and Thunder run into Shelldon, who resembles Hazel, and is also searching for acorns. Though they don't see each other, both Hazel and Shelldon keep finding their acorns gone every time they put them somewhere.

Both groups split up to search for the missing acorns. Thunder runs into Mouse, and Edwina runs into Rabbit. After finding some more acorns, Rabbit and Edweena encounter Mouse and Thunder. Then, Shelldon appears. Together, they try to figure out what's going on. Edweena and Thunder realize that Rabbit and Mouse have been collecting acorns for Hazel. And Shelldon realizes that he has been picking up Hazel's acorns. When Hazel joins them, she's also confused. After Shelldon clarifies what has happened, Hazel decides to share her acorns with him.

**[Educational Message: To solve a mystery, you must first think about what you know. After you have all the clues, then you can figure out what's going on and solve the problem.]**

### **FROG ON A LOG (MFR208)**

Emmett, the frog, interrupts the Gobble-Goose Girls as they're swimming by creating a huge wave while jumping on lily-pads. The Girls suggest sharing their pond and Emmett agrees. He tries tip-toeing across the lily-pads, but finds it's not fun. So, he takes a nap. He's interrupted this time when the Gobble-Goose Girls swim loudly. They try being quieter, but that's not fun for them. So, they ask Rabbit and Mouse for help. Rabbit gives Emmett some moss to cover his ears, but the moss is too heavy and Emmett loses his balance. Not finding a solution, Emmett suggests one of them leave the pond. But Rabbit and Mouse help Emmett and the Girls see that they want the same things. Rabbit suggests using a signal to alert each other during an activity, and invents signals for Emmett and the Girls, which ends up being the best solution.

**[Educational Message: If you have to share something with someone else, you need to learn how to take turns so both you and the other person can get what you want while getting along.]**

Airdate: 11/29/2008

Time:

Duration: 30:00

### **JANE AND THE DRAGON**

#### **DRAGON RULES (JAD107)**

Jane and her friends have the chance to play "bandy ball" on the King's day off, but when Dragon joins in the game, it turns disastrous. Jane's friends finally decide they don't want to play with Dragon anymore because he is too big and clumsy. Jane gets upset and decides to quit playing, but she realizes later she overreacted, so she returns to her friends and the game, with Dragon as a referee. When Jane returns from retrieving the ball that Dragon has thrown over the courtyard where the King is sleeping, she and her friends run into Gunther who has managed to get the King's crown stuck on his head. They help him remove the crown and sit down to enjoy supper together, putting the day's differences behind them.

**[Educational Message: When you get angry with friends during a game, remember that a game is meant to be fun for everyone. So, try to work out your problems and you will be able to have fun and enjoy your friendship.]**

Airdate: 11/29/2008

Time:

Duration: 30:00

### **THE ZULA PATROL**

#### **CHILLI COOK-OFF (ZUL109)**

Bula creates a new dish called the "galactic goo" and uses a thermometer to take the stew's temperature. Multo explains that temperature is measured in degrees, which is represented by the lines on a thermometer—in Fahrenheit or Celsius. Using the Multopedia to fact-check, Multo also tells his friends that when the temperature of something reaches the freezing point—thirty-two degrees Fahrenheit or zero degrees Celsius—it turns to ice. He then measures his goo and takes it off the stove to cool down because it'll freeze if placed in the freezer. After everyone leaves, Bula enters the kitchen and places the goo in the freezer to hasten the cooling process. The goo reaches freezing point, freezes the kitchen, and creates a small tornado. Everyone rushes back to help. Gorga finally uses his snout to suck the tornado in and Bula reverses the temperature to warm it back up.

**[Educational Message: Temperature is measured in degrees using a thermometer. The lines of a thermometer indicate the temperature of something, in Fahrenheit or Centigrade. When something gets too cold, it reaches the freezing point, which is at thirty-two degrees Fahrenheit or zero degrees Celsius.]**

### **TREASURE IN THE CLOUDS (ZUL109)**

Seeing the clouds upon waking reminds Multo of the golden cloud he saw above Mt. Zula as a child. Although the golden cloud isn't real, Multo tells his friends about real clouds that are made of water and dust. Checking the Multopedia, Multo explains that clouds are formed when water evaporates into the sky, becomes cold enough to form water drops, and mixes with dust. He shows them the different cloud types: the low-lying cumulus clouds; the gray cumulonimbus clouds and the gray, blanket-like stratus clouds that bring rain; and the high cirrus clouds made of ice crystals. After Multo leaves, Wizzy and Wigg go up the mountain with Gorga to surprise Multo with the golden cloud. Along the way, they encounter the four different clouds who guide the trio and keep Dark Truder away. Upon reaching the top, they see the golden cloud but find that it's only the Zula spaceship behind the cloud.

**[Educational Message: Clouds are made of water and dust. They are formed when water evaporates in the sky to become water vapor, turns into water drops when it's cold, and mixes with dust. The four types of clouds are cumulus clouds, cumulonimbus clouds, stratus clouds, and cirrus clouds.]**

Airdate: 11/29/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **KENNEL CLUB BLUES (PEN302)**

Grandmum advises Michelle to either free her bugs or create a terrarium for them so they have a good home. Michelle refuses to listen. She realizes Grandmum's right when she helps the Penguins find and return a missing catopillow to the emperor of Planet Kennel. Upon returning Goldie, the catopillow, to the emperor, he shows them his catopillow collection, which he keeps in cages. Seeing Goldie caged, Michelle realizes Grandmum's right and tries to rescue Goldie. Instead, she finds that Cavitus has transformed the emperor into a hamster. Locked in Goldie's cage with her, the emperor realizes how his pets feel and asks Michelle to release them. Though Cavitus tries to stop her and transforms her and the Penguins into hamsters, they're able to thwart Cavitus, release the catopillows, and transform themselves back. The emperor promises to give his pets a better home and Michelle releases her bugs upon returning home.

**[Educational Message: If you want to keep pets, you should make sure you create a suitable home for them. If you can't give them a good home, it's better to free so they can find their own.]**

Airdate: 11/29/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **THE ASPARAGUS OF LA MANCHA (VEG103)**

When a big, new restaurant opens across the street and threatens to take him out of business, Don Quixote decides he must do what he can to save his smaller, older restaurant. As he slowly loses his customers and his workers, Don begins to behave irrationally and tries to confront the competition in a futile attempt to take down the bigger restaurant. Just when he thinks he has lost everything, Poncho, his best friend and restaurant server, reminds him of what he does have—loyalty and friendship. Together, they put their energies into their friendship and saving the restaurant rather than fighting the competition. They are successful.

**[Educational Message: Knowing someone like a loyal friend really cares about you can give you the strength to know you can do well even if you feel you've lost everything.]**

Airdate: 11/29/2008

Time:

Duration: 30:00

### **TURBO DOGS**

### **CROCHET SURPRISE (TDO105)**

Dash has no time to fix his broken fan belt because he has to visit his Aunt Ratchet. Presuming he'll get bored and not do much because his aunt is old, he assures his friends he'll return home soon. Instead, Dash finds Aunt Ratchet surprisingly active for her age. She makes him tea, moves his car on the driveway, and mows the lawn in record time. He offers to help his aunt who reassures him she's fine but accepts his offer. As he accompanies her through her chores, he learns that his aunt completes her chores with the help of creative devices that make doing things easier. She finally shows him her collection of inventions and the trophies she's won for them. She even crocheted a fan belt for his car. Impressed, but apologetic for misjudging her due to her age, Dash lets his aunt race on the tracks instead of him.

**[Educational Message: Don't judge others by their age or appearance. Give them a chance to show you who they are before you form an impression.]**

### **STAR ATTRACTION (TDO105)**

Dash's favorite movie star, Rock Rally, visits Turberville to shoot his next movie. After watching Dash on the racetrack, Rock secretly asks Dash to play Rock's double in the movie. Dash steps in for Rock and drives for him. Thinking Rock is the one driving, the other dogs clamber after him. Instead of telling them that Dash is the one driving, Rock enjoys the accolades and takes the credit for it. When Rock gets on the racetrack, however, his amateur driving skills are exposed and the dogs discover that their celebrity racer is not as good as he looks onscreen. Despite the way Rock has treated Dash, Dash decides to help Rock by stepping in to race for him. Realizing he should have been fair to Dash and given him credit for his hard work, Rock finally acknowledges publicly that Dash was racing for Rock all along.

**[Educational Message: When a friend steps in to help you, you should acknowledge it and give credit where it's due. Unfairly taking credit for something you haven't done can hurt your reputation and your friendship.]**

Airdate: 11/29/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **THE HOPPIEST WISH EVER (MFR209)**

While hopping over tree stumps, Rabbit and Mouse come across Hazel and Thunder. They're waiting under a tree for the wishing apple to fall so they can make a wish. Just then, an apple falls into Mouse's paws. So, Mouse wishes he's the "hoppiest hopper." He decides he'll know if his wish came true when he's able to hop high and far enough to go over trees, rivers and mountains. So, his friends try to make his wish come true. Hazel brings them to a place where saplings grow so Mouse can hop over a young tree. Jasper shows them a stream, a narrow river that Mouse hops over with a vine. And all his friends help Moss hop over a mountain by creating a smaller mountain with rocks, twigs, a duct, and a bouncy bog moss. Mouse realizes that his wish did come true, with his friends' help.

**[Educational Message: It's possible to make even the most impossible wish come true if you use your imagination and your friends' help.]**

### **MOUSE'S MYSTERIOUS SOMETHING (MFR209)**

Mouse discovers a mysterious object that looks like bark. Unsure, Mouse and Rabbit decide to ask Jasper. On their way, they meet Thunder who wants to paint a picture but can't find anything on which to paint. Mouse reluctantly offers part of his discovery. Rabbit reminds Mouse that sharing is tricky but fun, and suggests Mouse practice sharing more. As they run into their other friends, Mouse is forced to give up parts of his "mysterious something." Though he's hesitant at first, the more he shares, the better Mouse feels inside about it. They finally reach Jasper who explains that Mouse's object is bark from the birch tree.

Mouse thinks his find has made everyone happy, but Jasper tells him it's Mouse's sharing that did it. When Mouse's friends see him, they share a hug with him to show their appreciation. Mouse realizes sharing makes him feel better also.

**[Educational Message: Sharing can be difficult at first, but the more you do it, the easier it gets.**

**Letting someone share something they really need also feels good because it allows you to help those in need.]**

Airdate: 12/06/2008

Time:

Duration: 30:00

## **JANE AND THE DRAGON**

### **DRAGON DIVA (JAD109)**

The King wants Jester to sing in the inter-kingdom song competition. But, Jane is so enthusiastic in her voice-coaching that Jester ends up losing his voice. Fortunately, Jane hears a beautiful voice coming from behind the trees. She discovers that the voice belongs to Dragon who swears her to secrecy. Nobody will take him seriously if they know he sings well. So, Jane pretends to be the one with the beautiful singing voice even though her own singing is pretty awful. Jane's lip-synching ends disastrously when Dragon forgets to chime in. But just then, Dragon swoops into the limelight and resumes the song with his beautiful voice.

**[Educational Message: If you have a talent, don't hide behind others because you think you'll be embarrassed. Share your talents and most people will appreciate your gifts.]**

Airdate: 12/06/2008

Time:

Duration: 30:00

## **THE ZULA PATROL**

### **STAR CROSSED (ZUL110)**

Wizzy and Wigg interrupt Multo as he looks at the constellation—groups of stars that sometimes form images in the sky and help guide people. Using the Multopedia, he explains that constellations were named by what they looked like, characters in stories and myths, or in honor of something. Suddenly, they hear a distress call. The Zula Patrol uses the constellations to navigate their way to the location. Meanwhile, Dark Truder steals all the constellations and imprisons them, so the stars get confused and lose their shapes. When The Zula Patrol reaches the location, they realize it's a decoy. Unable to return home without the constellations to guide them, they stop for directions and notice a strange new group of constellations. The constellations work together to create images, pointing to Dark Truder, who tries to escape. The Zula Patrol frees the constellations who help them chase Dark Truder away.

**[Educational Message: Stars are grouped in constellations. Sailors and explorers used them to know which direction they were headed. The constellations were often named by what they looked like, characters in stories, or in honor of something.]**

### **NIGHT OF THE FWEEBES (ZUL110)**

During the Night of the Fweebs, The Zula Patrollers watch the fweebs begin their yearly migration to the North Pole using the North Star, Polaris, as their guide. Through the Multopedia, Multo explains that Polaris—the brightest star at the tip of the Little Dipper—is located above the North Pole and is the only star that doesn't seem to move in the sky. The Zula Patrol returns to watch the fweebs migrating, but Multo notices they're heading in the wrong direction. After ushering them out of their spaceship, they realize the fweebs can't find Polaris because it's missing. When Multo catches Polaris moving in a different direction, they follow it using a wormhole to travel the long distance. Reaching Polaris, they discover that Dark Truder is stealing the star. Bula reasons with Truder, showing him the tiny fweeb. Truder relents and returns Polaris to its location so the fweebs can continue their journey.

**[Educational Message: The North Star, Polaris, is right above the North Pole, and is used as a landmark for travelers. Polaris is located at the tip of the Little Dipper, which can be found by following the last two points of the Big Dipper.]**

Airdate: 12/06/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **OH, MERCY! (PEN303)**

When Jason gets upset with Michelle after she accidentally interrupts his game, Grandmum advises him to show mercy if he wants it reciprocated, but Jason refuses. Then, he joins the Penguins on a mission to Planet Mercy-Falls to deliver the crown-jewel to the king. While delivering the package, Zidgel accidentally drops and breaks the emerald. The king imprisons Zidgel despite his apologies. Jason reminds the king to show mercy, recalling Grandmum's advice. The king agrees to free Zidgel after Jason promises to forgive Michelle. Meanwhile, the other Penguins land on the planet after escaping Cavitus, and Zidgel discovers they've lost his marbles. The king overhears Zidgel's refusal to forgive his friends and imprisons him again. Understanding everyone makes mistakes, Jason finally realizes that Zidgel must show mercy if he wants to receive it. Zidgel finally forgives his friends and is freed. When Jason returns home, he apologizes to Michelle and forgives her.

**[Educational Message: Everyone makes mistakes. So, when someone accidentally ruins something that belongs to you, you should try to forgive him/her. If you show mercy to others, they will show it to you when you need it.]**

Airdate: 12/06/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **LYLE, THE KINDLY VIKING (VEG104)**

While the other Vikings sail the seas pillaging and robbing other people, Lyle stays home making crafts and disappearing to unknown places. Olaf, the Viking leader, finally sends two envoys after him to see where he goes. The two Vikings find Lyle giving away his crafts and sharing his portion of the stolen goods with the monks that the Vikings have just robbed, but decide to keep it a secret. Just when Olaf finds out and confronts Lyle about his behavior, a storm hits and both their boats capsize. The Vikings see the rewards of Lyle's kindly behavior when the monks immediately rush to help Lyle, and later help the rest of the Vikings as well. They decide to follow in Lyle's footsteps and share rather than steal from others.

**[Educational Message: Sharing is not only the right thing to do, but you will find others are willing to share with you, especially when you need their support.]**

Airdate: 12/06/2008

Time:

Duration: 30:00

### **TURBO DOGS**

#### **MARSHALL DASH (TDO106)**

As the new race marshal, Dash takes his role very seriously and immediately begins creating and enforcing new rules. Though his first rule is agreeable to everyone, soon he goes overboard and makes up rules that prevent the dogs from doing anything fun in his clubhouse. When they try to object, Dash insists on his position as the marshal. Mags tries reasoning with Dash, but he doesn't listen, and continues to enforce unfair rules until nobody wants to be around him. When he complains that his friends haven't asked him to

join them for pizza, Mags reminds him that he didn't ask them before he made up those rules, either. Realizing she's right and that being marshal means he must lead and listen to others, Dash apologizes and promises to make rules on which everyone agrees.

**[Educational Message: Being a leader means you have to listen to the opinions and needs of those around you before making and enforcing rules that affect everyone. You cannot just form your own rules and boss everyone around.]**

### **DOGS IN A FOG (TDO106)**

Officer Gruffer visits the dogs to make sure their maps are loaded on the GPS for the next race. As he visits each clubhouse, he startles the dogs with his loud laugh, causing minor accidents in the process.

Embarrassed, he heads to Doggone Pizza to eat, but his laugh ends up distracting Five. When he overhears Mags and GT discussing his laugh, he decides to change it so it doesn't cause more trouble. He tries Mags' high-pitched laugh, then a deeper laugh, but the dogs just find his laugh stranger. Disheartened, Gruffer decides never to laugh again. He learns to appreciate his laugh when the dogs get lost in the fog during the race without their GPS systems. The dogs rely on Gruffer's loud laugh to reach safety and explain that although they need to get used to it, they do appreciate his laugh.

**[Educational Message: You may have a feature or habit that is different from others, but you do not have to be too self conscious about it. Your friends will get used to your difference and may even grow to appreciate or rely on it.]**

Airdate: 12/06/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **THE GREATEST INVENTION (MFR 201)**

While thinking about his greatest invention, Rabbit decides to make something multifunctional, necessary and easy to use. He asks his friends for ideas. Thunder can't think of anything and Mouse wants to stay dry. Jasper, however, already has the best invention—his multipurpose fishing stick. Rabbit thinks Jasper's fishing stick is too simple to be the greatest invention, but as he finds different uses for it, he changes his mind. Rabbit uses Jasper's stick to help Amber walk across the mud and as a beat-maker to help Edweena and Hazel sing in synchronization. When a bird flies off with the fishing stick, Rabbit makes a similar one to retrieve Jasper's stick from a tree. Realizing how useful the fishing stick can be, Rabbit admits he doesn't need to invent the greatest thing, because it has already been invented. Rabbit returns Jasper's stick to him and gives Thunder the new one.

**[Educational Message: Instead of inventing something new, sometimes it's better to find different ways to use the simplest inventions that have already been created.]**

### **TURTLE IN A HURRY (MFR201)**

Rabbit and Mouse meet Logan, a young turtle, who gets left behind on his way to the Jolly-Jumbo-Jamboree race with his friends. Rabbit and Mouse hop-think of ways to get Logan to the race on time. Rabbit tries carrying Logan since he's too slow, but Logan can't recognize the way from that height. Then, Hazel lays down her acorns on the path so they can roll down the path quickly. When they reach the bottom, Logan can't find his next landmark. Rabbit and Mouse realize they need to see things from Logan's viewpoint. So, they bend down to locate the next marker. After finding it, they continue until they reach the pond and Thunder makes a wave on which Logan can surf. Logan's finally able to join the race, and Mouse realizes that he and his friends were able to help Logan by seeing the problems through his perspective.

**[Educational Message: It's possible to help friends if you see their problem their way.]**

Airdate: 12/13/2008

Time:

Duration: 30:00

## **JANE AND THE DRAGON**

### **ADVENTURES IN ROYAL BABYSITTING (JAD110)**

When the King and Queen are gone for the day on royal business, Jane is entrusted with “protecting the royal heirs,” i.e., babysitting. Unfortunately, watching the bratty Prince and playful Princess wreaks havoc with Jane’s plan to study for one of Sir Theodore’s knighthood tests. So, Jane asks Dragon to keep an eye on the two children for an hour while she studies. Dragon manages to misplace the Princess in a game of hide ‘n’ seek, and Jane has to race to find the missing Princess before the King and Queen return home. She manages to find the kids in time and find time to study, too. Jane learns that her real test was to remain honest with herself and others throughout her challenges in balancing her responsibilities.

**[Educational Message: When you’re given a responsibility, don’t push it off to someone else no matter what the reason and be honest when you make a mistake.]**

Airdate: 12/13/2008

Time:

Duration: 30:00

## **THE ZULA PATROL**

### **MUTUAL DISTRACTION (ZUL111)**

Wizzy and Wigg get magnetized after unknowingly running into a magnet that Dark Truder hides in a cloud. Watching them stick together and to metals, Multo realizes Wizzy and Wigg are magnetized because they have iron in their shells. Wizzy and Wigg remember contacting something in the cloud, but aren’t sure what it was. Using the Multopedia, Multo and the others learn that magnets attract or repel metal through their north or south poles; opposite poles attract and like poles repel each other; and all planets have magnetic poles. After Multo tries to unsuccessfully demagnetize Wizzy and Wigg, Dark Truder lures them to him and throws their spaceship into the cloud. Their magnetized ship spirals toward a vortex, which Bula and Gorga help them avoid. Then, Multo figures out how to demagnetize their spaceship and Wizzy and Wigg through heat, while Dark Truder runs into his own magnet.

**[Educational Message: Magnets are metal objects that attract or repel other metals through their north or south poles. Opposite poles attract each other while like poles repel one another. Planets have north and south poles and are therefore, magnetic. But it’s gravity that keeps planets’ shapes and holds everything together.]**

### **WHAT GOES UP MUST COME DOWN (ZUL111)**

When Wigg wonders why they don’t fall off the South Pole, Multo explains it’s due to gravity—the invisible force that pulls everything toward the planet’s center. Through the Multopedia, Multo demonstrates how gravity forces a ball to fall no matter the distance from which it’s dropped, and how mass affects gravity by comparing Earth’s mass to that of Mercury. Back home, the Zulas encounter the Polkadotians whose spaceship crashes onto Zula after being pulled down by an unknown force. Multo explains that Zula’s gravity is what pulled down the Polkadotians because Zula has more mass than Polkadotia. Zula’s increased gravity is also what’s causing the Polkadotians to move too slowly to fix their spaceship. To solve the problem, The Zula Patrol takes the aliens to Mercury, which has the same mass and gravity as Polkadotia. There, the Polkadotians are able to move normally, fix their spaceship and return home.

**[Educational Message: Gravity is an unseen force that pulls everything to a planet’s center. Mass, or the space taken up by things, affects gravity. The more mass something has the more its gravity. Earth has more mass than some other planets, so it also has more gravity.]**

Airdate: 12/13/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **PROMISES, PROMISES (PEN304)**

Breaking her promise to Jason, Michelle takes the newspaper before him. Grandmum reminds Michelle to fulfill her promises if she wants to maintain people's trust, but Michelle doesn't listen. She learns her lesson through a mission with the Penguins in which they must save Planet Cross-Your-Heart from drowning in grape soda. Michelle and the Penguins head to Planet Cross-Your-Heart and find Fuzzy, the sock-monkey, plugging the dome's wall so it doesn't crack under soda pressure. Michelle switches places with Fuzzy and promises not to leave until Fuzzy returns. Fuzzy promises she'll return soon. Both break their promises and the wall cracks further. When they notice the soda on the streets, they realize what they've done and apologize for breaking their promises. The planet is saved with Sol's help. Michelle realizes it's better not to make promises unless she can fulfill them and to fix them immediately if they're broken.

**[Educational Message: Promises shouldn't be taken lightly. If you make a promise, be sure to keep it. If you can't or you break them, then you must do everything you can to fix it.]**

Airdate: 12/13/2008

Time:

Duration: 30:00

### **VEGGIETALES**

#### **DR. JIGGLE AND MR. SLY (VEG105)**

Dr. Jiggle is a portly scientist-veggie with a lifelong dream of being able to dance. Despite taking dancing lessons, Dr. Jiggle feels unable to realize his dream because he thinks people will make fun of him if they see him dancing with his jiggling belly. Spurred by his intense desire to dance, Dr. Jiggle makes a potion that turns him into a slick, disco-dancing bean. Every night, Dr. Jiggle appears on the streets of his town as the mysterious dancer, Mr. Sly, who draws in the crowds with his white polyester suit, his boom box, and his cool disco moves. Intrigued, some of his neighboring friends decide to crack the mystery and follow Mr. Sly back to his home, where they discover that he is really Dr. Jiggle in disguise. Confronted, Dr. Jiggle confesses that he dreams of being a great dancer but is embarrassed about being overweight. He realizes that he needs to get over his fears and stop hiding his identity. People like his dancing no matter what his size.

**[Educational Message: You don't have to be so ashamed of your physical appearance that you hide your talents from others. People should appreciate you for who you are as a person and have the opportunity to admire your abilities.]**

Airdate: 12/13/2008

Time:

Duration: 30:00

### **TURBO DOGS**

#### **FIVE MINUTES FLAT (TDO107)**

Annoyed that his friends are impressed with Five's ability to deliver pizzas within five minutes, Strut decides to work at Dog Gone Pizza to beat Five's five minute delivery record. Ignoring Five's suggestions, Strut ends up delivering the ruined pizzas and much longer than five minutes. Despite his embarrassment and Stinkbert's advice that delivering pizzas is not the same as racing cars, Strut is convinced Five must be good at racing as well. When Five joins the turbo dogs on the track, however, he is really slow. He picks up speed only after receiving a call for delivery. Motivated by his responsibility, Five hurries through the race

and manages to make his delivery on time. Strut realizes that being good at one thing does not always make you good at another. While Five is good at delivering pizzas on time, Strut is successful in racing cars. **[Educational Message: You shouldn't feel envious of someone else's strengths. Nobody is good at everything, but each person has his/her own strengths and weaknesses.]**

### **WRENCHINI'S WRENCH (TDO107)**

Wrenchini offers GT the chance to repair his car at Wrenchini's garage and use his wrenches even after he leaves. After fixing his own car, GT decides to help his friends with their repairs, as well. When he's done, GT cleans the garage but cannot find one of the wrenches. Although he knows he can't accuse his friends, GT spies on them and accuses them of taking the wrench anyway. Mags suggests GT ask the others if they have the wrench, but GT doesn't listen. Strut takes advantage of the situation and misleads GT into believing Five may have the missing wrench. GT realizes that he was wrong to accuse his friends when Five catches GT spying through Five's pizza deliveries. Then, he runs into Mags and Dash who tell him that Wrenchini's had all his wrenches, all along. So, he apologizes to his friends for wrongly accusing them. **[Educational Message: Trust is essential to friendship and it shouldn't be discarded because you have lost something and need someone to blame. It's better to be honest and seek help finding what you've lost than falsely accusing your friends.]**

Airdate: 12/13/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **A PRIVATE PLACE (MFR202)**

When Edweena doesn't join her friends on their walk, Rabbit suggests they search for her with clues. Using the Gobble-Goose Girls' suggestion, the friends follow Edweena's footprints to her. Though they find Edweena, she tells them she'd rather be alone. At first, nobody understands why Edweena prefers being by herself. Then, Hazel and Thunder realize they too have moments they'd rather be alone to do whatever they want. And Rabbit realizes that they've ruined Edweena's time alone by finding out about her private place. So, they hop-think of ways to make Edweena's place private again. Mouse finally suggests they never go to Edweena's private place. Then, they decide to find their own private places where they can enjoy their time alone. Though it's difficult at first, they're all able to find their own secret locations where they can enjoy their privacy and do whatever they want to do.

**[Educational Message: Even though it's fun to be with friends, sometimes we like to be by ourselves and have a private place where we can do whatever we want.]**

### **MY DROOPY FRIEND (MFR202)**

Mouse plants a sunflower near his bed so he can always see it. Once the seed sprouts, he shows it to Rabbit and Thunder who're unsure if it's a sunflower. After confirming that it is a sunflower, Mouse returns to watch it grow. As it grows, Mouse notices his sunflower looks droopy. Rabbit and Thunder help Mouse find ways to make the sunflower grow upright. When they realize that the sunflower needs sunlight, they replant it on a hilltop, where it receives sunlight and is within Mouse's view. The sunflower begins to droop again when it's fully grown. The Gobble-Goose Girls explain that the plant also needs water. After trying to carry water to the flower, they ask Edweena to water it with her trunk. Realizing that it's unfair to Edweena, Mouse finally returns the sunflower back to the patch and moves his bed near it instead.

**[Educational Message: Plants need sunlight and water to grow healthy and strong. If you want to watch a plant grow, it's important to make sure you plant it under the right conditions.]**

Airdate: 12/20/2008

Time:

Duration: 30:00

## **JANE AND THE DRAGON**

### **A PIG OF A PROBLEM (JAD112)**

Always up to no good, Prince Cuthbert sneaks into the pigpen alone. He runs out a few minutes later squealing when Smithy's pig bites him. The King decides that Pig must be tethered and removed from the castle. Smithy is devastated because Pig is not just his pet but also his friend. When the merchant agrees to buy Pig from the King, Dragon decides to steal Pig away to his cave. Believing that Smithy has done something with Pig, Smithy is dismissed from the castle staff. Upset with the turn of events, Jane tries to learn the truth. She wins Prince Cuthbert over and discovers that it was he who scared Pig and caused Pig to react in defense. Jane shows the King that the problem doesn't lie with Pig but with the way Prince Cuthbert treats Pig. Thanks to Jane, the misunderstanding is cleared, and Smithy returns to the castle with Pig.

**[Educational Message: In order to clear a misunderstanding, it's important to find the cause behind it and clarify the truth.]**

Airdate: 12/20/2008

Time:

Duration: 30:00

## **THE ZULA PATROL**

### **DOG GONE GORGA (ZUL112)**

Gorga overhears his friends talking and thinks they're discussing him. Feeling unwanted, Gorga leaves Zula. Bula and his team discover Gorga missing and don't know where to look in space, so they turn to the Multopedia for answers. They learn that the solar system consists of planets, asteroids, comets, and dust particles that orbit the sun, and that the planets orbit in a particular order. So, they decide to search for Gorga in the planetary order. Meanwhile, Gorga explores space and befriends new celestial bodies until the Intergalactic Pet Catcher captures him. After asking the last planet, Pluto, for Gorga, The Zula Patrol spots the Intergalactic Pet Catcher and chases after it. They suntil don't find Gorga. Dejected, they reminisce fondly about their pet. Gorga overhears them and realizing his owners do want him, he returns to them.

**[Educational Message: The solar system is made up of the sun, the planets, asteroids, and dust particles. The planets include Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune, and Pluto. All the planets and the other celestial bodies travel in orbits around the sun.]**

### **THE MILKY WAY GALAXY GAMES (ZUL112)**

Bula announces to his friends that they've been selected to participate in the Milky Way galaxy games, in which the galaxy's best athletes compete. The games are held at the planetary stadium located on the other side of the solar system, where the Milky Way Galaxy is located. Using the Multopedia, Multo shows his friends what the galaxy looks like. They discover that the galaxy consists of stars, planets, dust, gas, and other elements, and that an invisible force called gravity holds it all together. They also learn that galaxies have different shapes and the Milky Way appears as a spiral, with Earth's solar system being in the Orion arm of the spiral. After learning about the Milky Way, The Zula Patrol heads to the games. On their way, they meet an asteroid, a comet, and the black hole. They get past the black hole using Multo's flower invention and make it to the games on time.

**[Educational Message: The galaxy is made up of many celestial bodies, including stars, planets, dust, comets, and asteroids. The solar system in which Earth is located is in the Orion belt of the Milky Way galaxy. Everything in the Milky Way galaxy is held together by an invisible force known as gravity.]**

Airdate: 12/20/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **DO UNTO BROTHERS (PEN305)**

Michelle and Jason argue because neither will help the other find what they're missing. Grandmum advises them to work together to find Michelle's doll and Jason's baseball glove, but neither listens. They understand the strength in working cooperatively when they have to rescue Zidgel, Fidgel and Midgel from Cavitus. Seeking Sol's help, they begin their search. Sol points out they won't accomplish much if they continue fighting. They discover that Cavitus is holding the others in a wormhole. Michelle suggests going through it. When Jason doesn't agree, she steers the spaceship herself. They're sucked into the wormhole and Cavitus captures them. Realizing that they must work together to help each other, after their attempts to rescue the others keep failing, Michelle and Jason apologize to each other, team up and help everyone escape. Upon returning home, Jason finds Michelle's doll for her and Michelle returns the favor.

**[Educational Message: It's easy for others to take advantage of a situation when friends argue and fight instead of working together. The only way to solve a problem facing two people is for them to work together as a team.]**

Airdate: 12/20/2008

Time:

Duration: 30:00

#### **VEGGIETALES**

#### **THE TOY THAT SAVED CHRISTMAS (VEG205)**

Bob and Larry receive Jodie's letter asking how she can add all the Christmas presents she wants to her list, in addition to the things already there. Bob explains the true meaning of Christmas with a story about the town that discovered Christmas through a toy. After watching commercials about the new toy, "Buzz-Saw Louie," the children insist on getting it. Then, they come across a "Buzz-Saw Louie," who has escaped the toy factory in search of the real meaning of Christmas. Louie and the children visit Grandpa George who tells them the story about the birth of Jesus and explains that Christmas is about giving, not receiving. They return to the factory and create a commercial telling everyone the truth about Christmas. When the factory owner finds out, he threatens them but realizes he's wrong and learns—along with the town—that Christmas is about giving, not just receiving.

**[Educational Message: Christmas isn't about getting more and more gifts, even though getting gifts feels good. The real meaning of Christmas is about giving to others rather than just receiving.]**

Airdate: 12/20/2008

Time:

Duration: 30:00

#### **TURBO DOGS**

#### **RELAY RACERS (TDO108)**

Mags is partnered with Stinkbert for their next race. In practice, Stinkbert slows down to smell trash, drives through puddles, and chews the baton. Worried their team isn't doing well, Mags thinks if Stinkbert races more like her, they may win. She plugs his nose so he won't slow down to sniff trash, puts lemon juice on the baton to keep him from chewing it, and makes Stinkbert wash his car. Despite her efforts, they don't race well together, and Mags feels dejected. Thinking she's a bad partner because they don't race the same way, Mags wants to quit. She learns that partners work well when they race their own way after Stinkbert explains that his strategies have a purpose and they help him race better. Realizing he's right, Mags returns to the race with Stinkbert, and their team ends up winning the race.

**[Educational Message: When working in a team, your way is not always the best way for everybody. Getting advice from your teammates will help you be successful. ]**

#### **BOWLED OVER (TDO108)**

After bowling once with some success, bowling becomes GT's new hobby. He buys new shoes, a ball, and a portable alley, and recruits Mags to bowl with him. Despite her disinterest in the sport, Mags agrees to bowl with him once. Assuming she'll be on his bowling team, GT has team shirts made for them and stalks Mags to practice with him. Each time Mags makes an excuse and avoids him, leading him to believe she doesn't like him. GT eventually realizes Mags has been making excuses when she says she needs to change her oil, even though he knows she doesn't need an oil change. Mags finally admits that she doesn't like bowling, which relieves GT. Mags realizes she should have been honest with GT all along, and GT understands that friends don't have to like the same things.

**[Educational Message: If there's something you don't like to do, you should be honest and tell your friend the truth rather than make excuses in order to avoid hurting your friend's feelings.]**

Airdate: 12/20/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **FOR THE BIRDS (MFR203)**

Edweena tries befriending a flock of birds by trying to sing like them, but it doesn't work. Rabbit and Mouse suggest Edweena use the Gobble-Goose Girls' help. The Girls help Edweena learn their language until she reminds them that she needs to learn how to sing like birds, not geese. She describes the birds and learns that they are songbirds. The Girls try teaching Edweena how to sing like songbirds, but that doesn't work either. To help Edweena find ways to befriend the songbirds, they all recount how they made friends. Edweena tries befriending the songbirds again, using her friends' ideas. She rolls down the hill, does the thumpa-thumpa dance, builds them a nest, and makes them acorn-mash. Suntil, nothing works. But when she bathes in the pond, the songbirds approach her. So, she sprays them with water and finally finds a way to be their friend.

**[Educational Message: If you want to approach someone to befriend him/her, don't lose hope when you don't succeed the first time. Keep trying different ways to find something you have in common. Sometimes, it takes a few tries before you know how to make friends with someone you really like.]**

### **PEARL'S PALS (MFR203)**

Pearl encounters a tadpole in the pond during a walk with her sisters. Later at night, she hears splashing and discovers six more tadpoles. The next morning, the Gobble-Goose Girls notice Pearl missing and find her at the pond. Afraid the fish will get the tadpoles, Pearl decides not to join them for their walk. Unsure whether they should walk without Pearl who's their leader, the Girls ask Rabbit and Mouse for help. Rabbit suggests finding a new leader and Mouse volunteers. Though initially they can't keep up with Mouse, when the Girls teach him their walking-song and swim-dance, they're able to walk in tune. Meanwhile, Rabbit joins Pearl who shows him the swim-dance with the tadpoles. After the dance is over, the others join Pearl underwater for the swim-dance. The Girls realize that they can do the same things in new ways so that they can stay together.

**[Educational Message: Sometimes, unexpected things happen that make it difficult to stick to the same routine. But finding new ways to do the things you always do can help you do what you love and deal with the change.]**

Airdate: 12/27/2008

Time:

Duration: 30:00

### **JANE AND THE DRAGON**

#### **A THING OF BEAUTY (JAD113)**

Jane is given the task of guarding the Queen's portrait until the grand unveiling gala, and is asked to never leave her post. Despite being extremely vigilant, Jane leaves her post briefly after hearing Dragon crash-land outside while practicing his landing for the upcoming festivities. Jane returns to her task, unaware that someone else has been in the castle. The next day, the Queen's portrait is unveiled and the court is shocked to see that her beautiful image has been defaced. As a result, Jane is punished with extra chores. When Jane tries to find out who the defacer is, she is shocked to see that it's the Queen herself, who admits being uncomfortable with her appearance and being on display. Fortunately, the Queen comes forward and admits that she defaced the painting so Jane isn't further punished for leaving her duties.

**[Educational Message: When you've been given a responsibility, you should take it seriously. Otherwise, you might get blamed for not doing your job.]**

Airdate: 12/27/2008

Time:

Duration: 30:00

### **THE ZULA PATROL**

#### **MATTER MATTER EVERYWHERE (ZUL113)**

Wizzy and Wigg find that their toy spaceship's landing-pad has disappeared and left a puddle of water. Multo clarifies that since the landing-pad was made of snow, a solid, the sun's heat melted it into water, a liquid. He explains that everything is made up of matter, which has three forms—solids, liquids and gases. Solids are everything that has shape, liquids mold to the shape of their container, and gases are unseen but also assume their container's shape. Suddenly, a meteorite crashes down nearby. The Zula Patrol discovers Long John Jupiter's treasure map inside. When they open it, Long John himself appears and tells them about a hidden treasure that can be found using clues about matter. The team begins their search, identifying and changing matter along the way, to overcome obstacles. They finally reach a place where they find all three forms of matter and the treasure.

**[Educational Message: Everything in the universe is made of matter, which comes in three forms—solids, liquids and gases. Solids turn to liquids and liquids turn to gases through heat. Liquids change to solids and solids change to gas through freezing.]**

#### **FAMILY FUED (ZUL113)**

Earth calls on The Zula Patrol to find her missing parts, which Multo realizes are all water. Using the Multopedia and a microscope, Multo explains that everything's made of molecules and atoms. Water molecules are made of two hydrogen atoms and one oxygen atom, bonded together. When Multo uses the Multoscope to examine the water molecules on Earth, he discovers that the hydrogen and oxygen atoms have separated. Bula and Zeeter head to Earth where they discover that the two groups of atoms are not bonding because they're upset that it takes two hydrogen atoms but only one oxygen atom to make a water molecule. When a pair of hydrogen atoms and one oxygen atom get stuck on an island, the two groups realize they must join together to save their friends. With the atoms bonded together again, water fills up Earth again and she finds her missing parts returned.

**[Educational Message: Molecules make up everything in the universe. Atoms make up molecules. Water molecules are the most common because most things are made of them, including people.]**

Airdate: 12/27/2008

Time:

Duration: 30:00

### **3-2-1 PENGUINS!**

#### **BETWEEN AN ASTEROID AND A HARD PLACE (PEN306)**

Michelle threatens to get Jason back after he tricks her. Grandmum advises Michelle that instead of seeking

revenge, it's better to continue being nice to people, even if they've been unkind. When they join the Penguins on the Rockhopper, Michelle plans her revenge on Jason and hides in the space probe awaiting him. Michelle's plan fails when the Penguins unknowingly send the space probe after Cavitus who's stuck in the asteroid belt. Stuck on the asteroid together, Michelle and Cavitus are forced to communicate as their friends work together to save them. Initially, Michelle resists being nice to Cavitus. Then, he tells her he's vengeful because of how he's treated, so Michelle follows Grandmum's advice and offers him food and water. Though Cavitus retracts his promise of being her friend after they're saved, Michelle realizes that revenge doesn't solve anything. Upon returning home, Michelle apologizes to Jason for trying to get him back.

**[Educational Message: It's better to continue being kind to people, even those who've been hurtful to you, because revenge doesn't solve any problem. It only makes the problem worse.]**

Airdate: 12/27/2008

Time:

Duration: 30:00

## **VEGGIETALES**

### **BULLY TROUBLE (VEG106)**

Junior Asparagus is confronted by Gordon, a big bully at the playground, who scares him and his friends away. Upset at the thought of letting himself be harassed and unable to stand up for himself, Junior refuses to play with his friends or return to the playground. Alone in his backyard, he imagines himself as a hero who's not afraid of anyone and is brave enough to defend himself and others. But, when his friends ask him to return to the playground, Junior gets in more trouble by acting tough. After talking to his dad, he realizes that it probably is better to stand up to Gordon and face his fears rather than to always be afraid. Junior goes back to the playground and stands up to Gordon with his friends. Bored, now that Junior isn't afraid anymore, Gordon leaves the playground and Junior leaves his fears behind.

**[Educational Message: The best way to handle your fears is to face them and be brave.]**

Airdate: 12/27/2008

Time:

Duration: 30:00

## **TURBO DOGS**

### **RACE FOR TREASURE (TDO109)**

Strut and Stinkbert each find half of a treasure map. Strut teams up with Dash to find the treasure. Stinkbert and Clutch go on their secret mission to find the same treasure. The two teams wind up in the same places. Finally, Dash tells Stinkbert that he and Strut are looking for a treasure and asks if they want to help. Clutch acts like he has no idea what Dash is talking about and jets off to find the treasure with Stinkbert. The teams follow their maps to Wrenchini's. At a loss, they nearly give up when the two ends of the map fall together, creating one map instead of one-half of two maps. All four dogs realize they should have worked together all along. By reading the maps together, they find crates with old antique car parts in them. They share the parts to repair one antique car for an antique car show, and win.

**[Educational Message: Cooperation and teamwork will get you farther than trying to do things alone.]**

### **EVERYONE'S A WINNER (TDO109)**

Stinkbert is on a losing streak and thinks he's the problem, so he quits racing. His friends try to convince him to keep practicing instead of quitting, but he refuses to listen and spends his time at the dump instead. Upon visiting him, Mags notices that he has built a race track in the dump. Stinkbert denies it and says he made a road through the dump so he can get around better. Then, Mags reminds him of his love for racing after he inadvertently begins racing while driving a golf cart. At Doggone Pizza, Stinkbert uses a pizza as a

steering wheel. Unable to resist, he enters the racetrack and asks Ump if he can mow it. He ends up driving the mower as a race car while his friends cheer him on. Finally realizing how much he loves racing, Stinkbert returns to the track, not caring if he wins or loses.

**[Educational Message: Don't give up doing something you love because you've had a setback. Instead of worrying about winning or losing, pick yourself back up and keep practicing so you can be better at what you do.]**

Airdate: 12/27/2008

Time:

Duration: 30:00

### **MY FRIEND RABBIT**

#### **HAZEL'S NOISE (MFR204)**

A disturbing sound interrupts Hazel while she's organizing her acorns. She searches everywhere for the source of the sound. Instead, she finds Thunder counting during a game with Rabbit and Mouse. They listen to the sound with Hazel and try searching in different spots for the source of the noise. This time, they discover Hazel's new neighbor, a cricket who promises to play his music for Hazel all day. Rabbit lures the cricket to move away with a treat, but the sound doesn't go away. They listen for the source again and discover it's the wind blowing two branches together. They put Hazel's acorns between the branches then try tying the branches together. Nothing works. So, Hazel considers moving. But when she listens to the sound, then imitates it and makes up a song for it with her friends, she realizes the noise has become more fun than annoying.

**[Educational Message: Sometimes you can't change things that disturb you. But if you can find a way to make them fun, then they won't bother you anymore.]**

#### **DON'T TOUCH MOSSY (MFR204)**

Mouse discovers Mossy in a puddle of water behind the bush where Rabbit has placed Mouse's moss. Seeing Mossy wet, Rabbit and Thunder promise not to touch Mossy again, after they've carried it to the pond for Mouse. Meanwhile, the Gobble-Goose Girls run into Rabbit and Thunder while searching for Jade. They also make the same promise. Suddenly, they hear Hazel scream. Rabbit places Mossy over a fallen tree trunk and leaves with the others. When they return, they find Jade trapped under Mossy. But they can't help her because they've promised not to touch Mossy. While Amber and Coral search for Mouse for permission, the others think of ways to help Jade. Finally, they decide to break the promise to help her. When Mouse arrives, he tells them he agrees they were right in moving Mossy to help Jade.

**[Educational Message: When someone needs help, it's okay to break a promise.]**

For 4th Quarter 2008

**OTHER PROGRAMMING FURNISHED BY THE NBC NETWORK THAT CONTRIBUTES, AS PART OF NBC'S  
OVERALL PROGRAMMING, TO SERVE THE EDUCATIONAL AND INFORMATIONAL NEEDS OF  
CHILDREN 16 AND UNDER**

**October-December 2008**

**THERE WAS NO OTHER PROGRAMMING FOR 4TH QUARTER 2008 THAT CONTRIBUTED, AS  
PART OF NBC'S OVERALL PROGRAMMING, TO SERVE THE EDUCATION AND INFORMATIONAL  
NEEDS OF CHILDREN 16 AND UNDER.**

**Network Public Service Schedule October 2008 (PSAs Targeted to Children 16 and Under)**

SHOW NAME	AIR DATE	HIT TIME	DURATION	MATERIAL ID	TYPE	PRODUCT TITLE	TOPIC
MY FRND RB	10/4/2008	9:44:06	0:30	QPSAKPE001	PS		AD COUNCIL
MY FRND RB	10/4/2008	9:56:18	0:20	XNPI252920	PS		AD COUNCIL
MY FRND RB	10/4/2008	9:56:38	0:10	ZNBC7137H	PS	MYK/MORE KNOW	ENVIRONMENT
JANE	10/4/2008	10:27:03	0:20	XNPI252920	PS		AD COUNCIL
JANE	10/4/2008	10:27:23	0:10	ZNBC7113H	PS	MYK/MORE KNOW	READING
ZULA PTRL	10/4/2008	10:56:48	0:20	XNPI252920	PS		AD COUNCIL
ZULA PTRL	10/4/2008	10:57:08	0:10	ZNBC7124H	PS	MYK/MORE KNOW	INTERNET SAFETY
321 PNGNS	10/4/2008	11:26:48	0:20	XNPI252920	PS		AD COUNCIL
321 PNGNS	10/4/2008	11:27:08	0:10	ZNBC7138H	PS	MYK/MORE KNOW	DIVERSITY
VEGGIE	10/4/2008	11:56:47	0:20	XNPI252920	PS		AD COUNCIL
VEGGIE	10/4/2008	11:57:07	0:10	ZNBC7114H	PS	MYK/MORE KNOW	ENVIRONMENT
TURBO DOGS	10/4/2008	12:14:06	0:30	QPSRIF003	PS		AD COUNCIL
TURBO DOGS	10/4/2008	12:26:48	0:20	XNPI252920	PS		AD COUNCIL
TURBO DOGS	10/4/2008	12:27:08	0:10	ZNBC7110H	PS	MYK/MORE KNOW	DIVERSITY
CHUCK	10/6/2008	20:55:28	0:10	ZNBC7113H	PS	MYK/MORE KNOW	READING
KNIGHT R	10/8/2008	20:54:09	0:10	ZNBC7108H	PS	MYK/MORE KNOW	ENVIRONMENT
JANE	10/11/2008	10:27:05	0:20	XNPI252920	PS		AD COUNCIL
JANE	10/11/2008	10:27:25	0:10	ZNBC7124H	PS	MYK/MORE KNOW	INTERNET SAFETY
ZULA PTRL	10/11/2008	10:56:48	0:20	XNPI252920	PS		AD COUNCIL
ZULA PTRL	10/11/2008	10:57:08	0:10	ZNBC7133H	PS	MYK/MORE KNOW	ENVIRONMENT
321 PNGNS	10/11/2008	11:26:48	0:20	XNPI252920	PS		AD COUNCIL
321 PNGNS	10/11/2008	11:27:08	0:10	ZNBC7113H	PS	MYK/MORE KNOW	READING
VEGGIE	10/11/2008	11:41:32	0:30	QPSRIF003	PS		AD COUNCIL
VEGGIE	10/11/2008	11:56:45	0:20	XNPI252920	PS		AD COUNCIL
VEGGIE	10/11/2008	11:57:05	0:10	ZNBC7108H	PS	MYK/MORE KNOW	ENVIRONMENT
TURBO DOGS	10/11/2008	12:26:48	0:20	XNPI252920	PS		AD COUNCIL
TURBO DOGS	10/11/2008	12:27:08	0:10	ZNBC7110H	PS	MYK/MORE KNOW	DIVERSITY
MY FRND RB	10/11/2008	12:44:06	0:30	QPSAKPE001	PS		AD COUNCIL
MY FRND RB	10/11/2008	12:56:18	0:20	XNPI252920	PS		AD COUNCIL
MY FRND RB	10/11/2008	12:56:38	0:10	ZNBC7137H	PS	MYK/MORE KNOW	ENVIRONMENT
MACY*S	10/11/2008	20:54:45	0:10	ZNBC7110H	PS	MYK/MORE KNOW	DIVERSITY
CHUCK	10/13/2008	20:50:54	0:10	ZNBC7118H	PS	MYK/MORE KNOW	NUTRITION & PHYSICAL A
KNIGHT R	10/15/2008	20:49:00	0:10	ZNBC7110H	PS	MYK/MORE KNOW	DIVERSITY
CRUSOE	10/17/2008	21:59:15	0:10	ZNBC7133H	PS	MYK/MORE KNOW	ENVIRONMENT
JANE	10/18/2008	10:27:02	0:20	XNPI252920	PS		AD COUNCIL
JANE	10/18/2008	10:27:22	0:10	ZNBC7124H	PS	MYK/MORE KNOW	INTERNET SAFETY
ZULA PTRL	10/18/2008	10:56:48	0:20	XNPI252920	PS		AD COUNCIL
ZULA PTRL	10/18/2008	10:57:08	0:10	ZNBC7110H	PS	MYK/MORE KNOW	DIVERSITY
321 PNGNS	10/18/2008	11:26:48	0:20	XNPI252920	PS		AD COUNCIL
321 PNGNS	10/18/2008	11:27:08	0:10	ZNBC7114H	PS	MYK/MORE KNOW	ENVIRONMENT
VEGGIE	10/18/2008	11:44:10	0:30	QPSRIF003	PS		AD COUNCIL
VEGGIE	10/18/2008	11:56:41	0:20	XNPI252920	PS		AD COUNCIL
VEGGIE	10/18/2008	11:57:01	0:10	ZNBC7138H	PS	MYK/MORE KNOW	DIVERSITY
TURBO DOGS	10/18/2008	12:26:48	0:20	XNPI252920	PS		AD COUNCIL
TURBO DOGS	10/18/2008	12:27:08	0:10	ZNBC7113H	PS	MYK/MORE KNOW	READING
MY FRND RB	10/18/2008	12:44:06	0:30	QPSAKPE001	PS		AD COUNCIL
MY FRND RB	10/18/2008	12:56:18	0:20	XNPI252920	PS		AD COUNCIL
MY FRND RB	10/18/2008	12:56:38	0:10	ZNBC7137H	PS	MYK/MORE KNOW	ENVIRONMENT
CHUCK	10/20/2008	20:53:10	0:10	ZNBC7108H	PS	MYK/MORE KNOW	ENVIRONMENT
KNIGHT R	10/22/2008	20:50:19	0:10	ZNBC7103H	PS	MYK/MORE KNOW	VIOLENCE PREVENTION
JANE	10/25/2008	10:27:03	0:20	XNPI252920	PS		AD COUNCIL
JANE	10/25/2008	10:27:23	0:10	ZNBC7113H	PS	MYK/MORE KNOW	READING
ZULA PTRL	10/25/2008	10:56:48	0:20	XNPI252920	PS		AD COUNCIL

ZULA PTRL	10/25/2008	10:57:08	0:10 ZNBC7137H	PS	MYK/MORE KNOW	ENVIRONMENT
321 PNGNS	10/25/2008	11:26:48	0:20 XNPI252920	PS		AD COUNCIL
321 PNGNS	10/25/2008	11:27:08	0:10 ZNBC7110H	PS	MYK/MORE KNOW	DIVERSITY
VEGGIE	10/25/2008	11:44:47	0:30 QPSAKPE001	PS		AD COUNCIL
VEGGIE	10/25/2008	11:56:41	0:20 XNPI252920	PS		AD COUNCIL
VEGGIE	10/25/2008	11:57:01	0:10 ZNBC7108H	PS	MYK/MORE KNOW	ENVIRONMENT
TURBO DOGS	10/25/2008	12:26:48	0:20 XNPI252920	PS		AD COUNCIL
TURBO DOGS	10/25/2008	12:27:08	0:10 ZNBC7124H	PS	MYK/MORE KNOW	INTERNET SAFETY
MY FRND RB	10/25/2008	12:44:06	0:30 QPSRIF003	PS		AD COUNCIL
MY FRND RB	10/25/2008	12:56:18	0:20 XNPI252920	PS		AD COUNCIL
MY FRND RB	10/25/2008	12:56:38	0:10 ZNBC7133H	PS	MYK/MORE KNOW	ENVIRONMENT
SD SKATING	10/25/2008	16:23:14	0:30 ZNBC7301	PS	MYK/MORE KNOW	DIVERSITY
CHUCK	10/27/2008	20:54:05	0:10 ZNBC7110H	PS	MYK/MORE KNOW	DIVERSITY
WE DOND	10/29/2008	21:53:35	0:10 ZNBC7118	PS	TMYK	NUTRITION & PHYSICAL A

Network Public Service Schedule November 2008 (PSAs Targeted to Children 16 and Under)

SHOW NAME	AIR DATE	HIT TIME	DURATION	MATERIAL ID	TYPE	PRODUCT TITLE
JANE	11/1/2008	10:27:03	0:20	XNPI252920	PS	NFL
JANE	11/1/2008	10:27:23	0:10	ZNBC7114H	PS	TMYK ENVIRONMENT/LINDA CARDELLINI
ZULA PTRL	11/1/2008	10:56:48	0:20	XNPI252920	PS	NFL
ZULA PTRL	11/1/2008	10:57:08	0:10	ZNBC7124H	PS	TMYK INTERNET SAFETY/NOAH GRAY-CABEY
321 PNGNS	11/1/2008	11:26:48	0:20	XNPI252920	PS	NFL
321 PNGNS	11/1/2008	11:27:08	0:10	ZNBC7110H	PS	TMYK DIVERSITY/LARTER/RAMAMURTHY
VEGGIE	11/1/2008	11:44:27	0:30	QPSAKPE001	PS	KABOOM
VEGGIE	11/1/2008	11:56:40	0:20	XNPI252920	PS	NFL
VEGGIE	11/1/2008	11:57:00	0:10	ZNBC7137H	PS	TMYK ENVIRONMENT/NOAH GRAY-CABEY
TURBO DOGS	11/1/2008	12:26:48	0:20	XNPI252920	PS	NFL
TURBO DOGS	11/1/2008	12:27:08	0:10	ZNBC7113H	PS	TMYK READING/MASI OKA
MY FRND RB	11/1/2008	12:44:06	0:30	QPSRIF003	PS	PSA
MY FRND RB	11/1/2008	12:56:18	0:20	XNPI252920	PS	NFL
MY FRND RB	11/1/2008	12:56:38	0:10	ZNBC7138H	PS	TMYK DIVERSITY/ANN CURRY
JANE	11/8/2008	10:26:48	0:20	XNPI252920	PS	NFL
JANE	11/8/2008	10:27:08	0:10	ZNBC7133H	PS	TMYK ENVIRONMENT/JAMES LESURE
ZULA PTRL	11/8/2008	10:56:48	0:20	XNPI252920	PS	NFL
ZULA PTRL	11/8/2008	10:57:08	0:10	ZNBC7113H	PS	TMYK READING/MASI OKA
321 PNGNS	11/8/2008	11:26:48	0:20	XNPI252920	PS	NFL
321 PNGNS	11/8/2008	11:27:08	0:10	ZNBC7137H	PS	TMYK ENVIRONMENT/NOAH GRAY-CABEY
VEGGIE	11/8/2008	11:45:13	0:30	QPSAKPE001	PS	KABOOM
VEGGIE	11/8/2008	11:56:49	0:20	XNPI252920	PS	NFL
VEGGIE	11/8/2008	11:57:09	0:10	ZNBC7110H	PS	TMYK DIVERSITY/LARTER/RAMAMURTHY
TURBO DOGS	11/8/2008	12:26:48	0:20	XNPI252920	PS	NFL
TURBO DOGS	11/8/2008	12:27:08	0:10	ZNBC7124H	PS	TMYK INTERNET SAFETY/NOAH GRAY-CABEY
MY FRND RB	11/8/2008	12:44:06	0:30	QPSRIF003	PS	PSA
MY FRND RB	11/8/2008	12:56:18	0:20	XNPI252920	PS	NFL
MY FRND RB	11/8/2008	12:56:38	0:10	ZNBC7108H	PS	TMYK ENVIRONMENT/CHRISTOPHER MELONI
JANE	11/15/2008	10:27:05	0:20	XNPI252920	PS	NFL
JANE	11/15/2008	10:27:25	0:10	ZNBC7137H	PS	TMYK ENVIRONMENT/NOAH GRAY-CABEY
ZULA PTRL	11/15/2008	10:56:48	0:20	XNPI252920	PS	NFL
ZULA PTRL	11/15/2008	10:57:08	0:10	ZNBC7138H	PS	TMYK DIVERSITY/ANN CURRY
321 PNGNS	11/15/2008	11:26:48	0:20	XNPI252920	PS	NFL
321 PNGNS	11/15/2008	11:27:08	0:10	ZNBC7108H	PS	TMYK ENVIRONMENT/CHRISTOPHER MELONI
VEGGIE	11/15/2008	11:42:58	0:30	QPSAKPE001	PS	KABOOM
VEGGIE	11/15/2008	11:56:48	0:20	XNPI252920	PS	NFL
VEGGIE	11/15/2008	11:57:08	0:10	ZNBC7124H	PS	TMYK INTERNET SAFETY/NOAH GRAY-CABEY
TURBO DOGS	11/15/2008	12:26:48	0:20	XNPI252920	PS	NFL
TURBO DOGS	11/15/2008	12:27:08	0:10	ZNBC7113H	PS	TMYK READING/MASI OKA
MY FRND RB	11/15/2008	12:44:06	0:30	QPSRIF003	PS	PSA
MY FRND RB	11/15/2008	12:56:18	0:20	XNPI252920	PS	NFL
MY FRND RB	11/15/2008	12:56:38	0:10	ZNBC7110H	PS	TMYK DIVERSITY/LARTER/RAMAMURTHY
JANE	11/22/2008	10:27:03	0:20	XNPI252920	PS	NFL
JANE	11/22/2008	10:27:23	0:10	ZNBC7113H	PS	TMYK READING/MASI OKA
ZULA PTRL	11/22/2008	10:56:48	0:20	XNPI252920	PS	NFL
ZULA PTRL	11/22/2008	10:57:08	0:10	ZNBC7114H	PS	TMYK ENVIRONMENT/LINDA CARDELLINI

321 PNGNS	11/22/2008	11:26:48	0:20 XNPI252920	PS	NFL
321 PNGNS	11/22/2008	11:27:08	0:10 ZNBC7124H	PS	TMYK INTERNET SAFETY/NOAH GRAY-CABEY
VEGGIE	11/22/2008	11:43:04	0:30 QPSAKPE001	PS	KABOOM
VEGGIE	11/22/2008	11:56:44	0:20 XNPI252920	PS	NFL
VEGGIE	11/22/2008	11:57:04	0:10 ZNBC7133H	PS	TMYK ENVIRONMENT/JAMES LESURE
TURBO DOGS	11/22/2008	12:26:48	0:20 XNPI252920	PS	NFL
TURBO DOGS	11/22/2008	12:27:08	0:10 ZNBC7110H	PS	TMYK DIVERSITY/LARTER/RAMAMURTHY
MY FRND RB	11/22/2008	12:44:06	0:30 QPSRIF003	PS	PSA
MY FRND RB	11/22/2008	12:56:18	0:20 XNPI252920	PS	NFL
MY FRND RB	11/22/2008	12:56:38	0:10 ZNBC7137H	PS	TMYK ENVIRONMENT/NOAH GRAY-CABEY
FD1 MOVIE: MIRACLE 34TH	11/27/2008	15:53:01	0:10 ZNBC7108	PS	TMYK ENVIRONMENT/CHRISTOPHER MELONI
INCREDIBLE	11/28/2008	20:34:46	0:10 ZNBC7113H	PS	TMYK READING/MASI OKA
JANE	11/29/2008	10:26:48	0:20 XNPI252920	PS	NFL
JANE	11/29/2008	10:27:08	0:10 ZNBC7134H	PS	TMYK ENVIRONMENT/JEREMY SISTO
ZULA PTRL	11/29/2008	10:56:48	0:20 XNPI252920	PS	NFL
ZULA PTRL	11/29/2008	10:57:08	0:10 ZNBC7113H	PS	TMYK READING/MASI OKA
321 PNGNS	11/29/2008	11:26:48	0:20 XNPI252920	PS	NFL
321 PNGNS	11/29/2008	11:27:08	0:10 ZNBC7108H	PS	TMYK ENVIRONMENT/CHRISTOPHER MELONI
VEGGIE	11/29/2008	11:43:07	0:30 QPSAKPE001	PS	KABOOM
VEGGIE	11/29/2008	11:56:57	0:20 XNPI252920	PS	NFL
VEGGIE	11/29/2008	11:57:17	0:10 ZNBC7138H	PS	TMYK DIVERSITY/ANN CURRY
TURBO DOGS	11/29/2008	12:26:48	0:20 XNPI252920	PS	NFL
TURBO DOGS	11/29/2008	12:27:08	0:10 ZNBC7133H	PS	TMYK ENVIRONMENT/JAMES LESURE
MY FRND RB	11/29/2008	12:44:06	0:30 QPSRIF003	PS	PSA
MY FRND RB	11/29/2008	12:56:18	0:20 XNPI252920	PS	NFL
MY FRND RB	11/29/2008	12:56:38	0:10 ZNBC7110H	PS	TMYK DIVERSITY/LARTER/RAMAMURTHY

**Network Public Service Schedule December 2008 (PSAs Targeted to Children 16 and Under)**

SHOW NAME	AIR DATE	HIT TIME	DURATION	MATERIAL ID	TYPE	PRODUCT TITLE
CHUCK	12/1/2008	20:51:27	0:10	ZNBC7110H	PS	TMKY DIVERSITY/LARTER/RAMAMURTHY
JANE	12/6/2008	10:26:48	0:20	XNPI252920	PS	NFL
JANE	12/6/2008	10:27:08	0:10	ZNBC7133H	PS	TMKY ENVIRONMENT/JAMES LESURE
ZULA PTRL	12/6/2008	10:56:48	0:20	XNPI252920	PS	NFL
ZULA PTRL	12/6/2008	10:57:08	0:10	ZNBC7110H	PS	TMKY DIVERSITY/LARTER/RAMAMURTHY
321 PNGNS	12/6/2008	11:26:48	0:20	XNPI252920	PS	NFL
321 PNGNS	12/6/2008	11:27:08	0:10	ZNBC7108H	PS	TMKY ENVIRONMENT/CHRISTOPHER MELONI
VEGGIE	12/6/2008	11:44:39	0:30	QPSAKPE001	PS	KABOOM
VEGGIE	12/6/2008	11:56:33	0:20	XNPI252920	PS	NFL
VEGGIE	12/6/2008	11:56:53	0:10	ZNBC7113H	PS	TMKY READING/MASI OKA
TURBO DOGS	12/6/2008	12:26:48	0:20	XNPI252920	PS	NFL
TURBO DOGS	12/6/2008	12:27:08	0:10	ZNBC7114H	PS	TMKY ENVIRONMENT/LINDA CARDELLINI
MY FRND RB	12/6/2008	12:56:18	0:20	XNPI252920	PS	NFL
MY FRND RB	12/6/2008	12:56:38	0:10	ZNBC7116H	PS	TMKY ANTI-PREJUDICE/ANN CURRY
CRUSOE	12/6/2008	20:53:55	0:10	ZNBC7118H	PS	TMKY NUTRITION AND PHYSICAL ACTIVITY/SF
CHUCK	12/8/2008	20:54:02	0:10	ZNBC7114H	PS	TMKY ENVIRONMENT/LINDA CARDELLINI
MACY'S LITTLE SPIRIT	12/10/2008	20:50:28	0:10	ZNBC7118H	PS	TMKY NUTRITION AND PHYSICAL ACTIVITY/SF
XMAS SONGS	12/12/2008	20:52:55	0:10	ZNBC7108H	PS	TMKY ENVIRONMENT/CHRISTOPHER MELONI
JANE	12/13/2008	10:26:48	0:20	XNPI252920	PS	NFL
JANE	12/13/2008	10:27:08	0:10	ZNBC7134H	PS	TMKY ENVIRONMENT/JEREMY SISTO
ZULA PTRL	12/13/2008	10:56:48	0:20	XNPI252920	PS	NFL
ZULA PTRL	12/13/2008	10:57:08	0:10	ZNBC7138H	PS	TMKY DIVERSITY/ANN CURRY
321 PNGNS	12/13/2008	11:26:48	0:20	XNPI252920	PS	NFL
321 PNGNS	12/13/2008	11:27:08	0:10	ZNBC7108H	PS	TMKY ENVIRONMENT/CHRISTOPHER MELONI
VEGGIE	12/13/2008	11:45:19	0:30	QPSAKPE001	PS	KABOOM
VEGGIE	12/13/2008	11:56:47	0:20	XNPI252920	PS	NFL
VEGGIE	12/13/2008	11:57:07	0:10	ZNBC7110H	PS	TMKY DIVERSITY/LARTER/RAMAMURTHY
TURBO DOGS	12/13/2008	12:26:48	0:20	XNPI252920	PS	NFL
TURBO DOGS	12/13/2008	12:27:08	0:10	ZNBC7118H	PS	TMKY NUTRITION AND PHYSICAL ACTIVITY/SF
MY FRND RB	12/13/2008	12:56:18	0:20	XNPI252920	PS	NFL
MY FRND RB	12/13/2008	12:56:38	0:10	ZNBC7113H	PS	TMKY READING/MASI OKA
CHUCK	12/15/2008	20:55:54	0:10	ZNBC7110H	PS	TMKY DIVERSITY/LARTER/RAMAMURTHY
MUPPETS	12/17/2008	20:53:46	0:10	ZNBC7113H	PS	TMKY READING/MASI OKA
MOMMAS BOY	12/19/2008	20:51:45	0:10	ZNBC7118H	PS	TMKY NUTRITION AND PHYSICAL ACTIVITY/SF
JANE	12/20/2008	10:26:48	0:20	XNPI252920	PS	NFL
JANE	12/20/2008	10:27:08	0:10	ZNBC7108H	PS	TMKY ENVIRONMENT/CHRISTOPHER MELONI
ZULA PTRL	12/20/2008	10:56:48	0:20	XNPI252920	PS	NFL
ZULA PTRL	12/20/2008	10:57:08	0:10	ZNBC7116H	PS	TMKY ANTI-PREJUDICE/ANN CURRY
321 PNGNS	12/20/2008	11:26:48	0:20	XNPI252920	PS	NFL
321 PNGNS	12/20/2008	11:27:08	0:10	ZNBC7114H	PS	TMKY ENVIRONMENT/LINDA CARDELLINI
VEGGIE	12/20/2008	11:56:44	0:20	XNPI252920	PS	NFL
VEGGIE	12/20/2008	11:57:04	0:10	ZNBC7113H	PS	TMKY READING/MASI OKA
TURBO DOGS	12/20/2008	12:14:06	0:30	QPSRIF003	PS	PSA
TURBO DOGS	12/20/2008	12:26:48	0:20	XNPI252920	PS	NFL
TURBO DOGS	12/20/2008	12:27:08	0:10	ZNBC7110H	PS	TMKY DIVERSITY/LARTER/RAMAMURTHY
MY FRND RB	12/20/2008	12:44:06	0:30	QPSAKPE001	PS	KABOOM

MY FRND RB	12/20/2008	12:56:18	0:20 XNPI252920	PS	NFL
MY FRND RB	12/20/2008	12:56:38	0:10 ZNBC7134H	PS	TMYK ENVIRONMENT/JEREMY SISTO
TOP CHEF	12/26/2008	20:56:51	0:10 ZNBC7118H	PS	TMYK NUTRITION AND PHYSICAL ACTIVITY/SI
JANE	12/27/2008	10:26:48	0:20 XNPI252920	PS	NFL
JANE	12/27/2008	10:27:08	0:10 ZNBC7118H	PS	TMYK NUTRITION AND PHYSICAL ACTIVITY/SI
ZULA PTRL	12/27/2008	10:56:48	0:20 XNPI252920	PS	NFL
ZULA PTRL	12/27/2008	10:57:08	0:10 ZNBC7113H	PS	TMYK READING/MASI OKA
321 PNGNS	12/27/2008	11:26:48	0:20 XNPI252920	PS	NFL
321 PNGNS	12/27/2008	11:27:08	0:10 ZNBC7110H	PS	TMYK DIVERSITY/LARTER/RAMAMURTHY
VEGGIE	12/27/2008	11:56:23	0:20 XNPI252920	PS	NFL
VEGGIE	12/27/2008	11:56:43	0:10 ZNBC7108H	PS	TMYK ENVIRONMENT/CHRISTOPHER MELONI
TURBO DOGS	12/27/2008	12:14:06	0:30 QPSRIF003	PS	PSA
TURBO DOGS	12/27/2008	12:26:48	0:20 XNPI252920	PS	NFL
TURBO DOGS	12/27/2008	12:27:08	0:10 ZNBC7134H	PS	TMYK ENVIRONMENT/JEREMY SISTO
MY FRND RB	12/27/2008	12:44:06	0:30 QPSAKPE001	PS	KABOOM
MY FRND RB	12/27/2008	12:56:18	0:20 XNPI252920	PS	NFL
MY FRND RB	12/27/2008	12:56:38	0:10 ZNBC7138H	PS	TMYK DIVERSITY/ANN CURRY
TOP CHEF	12/27/2008	14:41:51	0:10 ZNBC7118H	PS	TMYK NUTRITION AND PHYSICAL ACTIVITY/SI
OLY OPEN CEREMONY	12/27/2008	21:50:31	0:10 ZNBC7108H	PS	TMYK ENVIRONMENT/CHRISTOPHER MELONI
HOL MOMENT	12/29/2008	20:49:33	0:10 ZNBC7110H	PS	TMYK DIVERSITY/LARTER/RAMAMURTHY

## NBC NETWORK NON-BROADCAST EFFORTS

October – December 2008

### THE MORE YOU KNOW WEBSITE

"The More You Know's" comprehensive website ([themoreyouknow.com](http://themoreyouknow.com)) provides in-depth referral information, in connection with the on-air public service announcements. Content includes: video of all current public service announcements, a general campaign overview, message boards, press releases, kids' pages and referral information by topic to partnering agencies referenced in the PSAs. The site includes a comprehensive list of the campaign's accolades, including Emmy and Peabody awards. In addition, a behind-the-scenes story with clips from talent interviews can be viewed.

# **Qubo On-Air Schedule 4th Quarter 2008**

Day	Part	Air Date	Time	Network	Show Title	Promo Id	Promo Title	Type	Hit Time
FRI	P	10/03/2008	08:00PM	NBC	AMERICA'S TOUGHEST JOBS	010GD31QUB120	QUBO:PARENTS Promo		08:10PM
FRI	P	10/03/2008	09:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		09:40PM
FRI	P	10/10/2008	08:00PM	NBC	AMERICA'S TOUGHEST JOBS	010GD31QUB120	QUBO:PARENTS Promo		08:42PM
FRI	P	10/10/2008	09:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		09:19PM
FRI	P	10/17/2008	08:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		08:21PM
FRI	P	10/17/2008	08:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:58PM
FRI	P	10/24/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		08:20PM
FRI	P	10/24/2008	09:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:08PM
FRI	P	10/31/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		08:11PM
FRI	P	10/31/2008	09:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:13PM
FRI	P	11/07/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		08:11PM
FRI	P	11/07/2008	09:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:04PM
FRI	P	11/14/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		08:11PM
FRI	P	11/14/2008	09:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:15PM
FRI	P	11/21/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		08:21PM
FRI	P	11/21/2008	09:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:04PM
FRI	P	11/28/2008	08:00PM	NBC	NBC MOVIE OF THE WEEK	010GD31QUB120	QUBO:PARENTS Promo		08:24PM
FRI	P	11/28/2008	08:00PM	NBC	NBC MOVIE OF THE WEEK	010GD31QUB120	QUBO:PARENTS Promo		09:26PM
FRI	P	12/05/2008	08:00PM	NBC	NBC SPECIALS	010GD31QUB120	QUBO:PARENTS Promo		08:10PM
FRI	P	12/05/2008	09:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:10PM
FRI	P	12/12/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		08:10PM
FRI	P	12/12/2008	09:00PM	NBC	CRUSOE	010GD31QUB120	QUBO:PARENTS Promo		09:22PM
FRI	P	12/19/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		08:16PM
FRI	P	12/19/2008	08:00PM	NBC	DEAL/ NO DEAL	010GD31QUB120	QUBO:PARENTS Promo		10:08PM

FRI	P	12/26/2008 08:00PM	NBC	CRUSOE	010GD31QUB120 QUBO:PARENTS Promo	08:10PM
				DEAL/ NO		
FRI	P	12/26/2008 09:00PM	NBC	DEAL	010GD31QUB120 QUBO:PARENTS Promo	09:13PM

**BROADCAST/NBC**  
**Reading Is**  
**Fundamental PSA**

qubo	10/4/2008	12:14:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-Turbo Dogs 1200P
qubo	10/11/2008	11:41:32 AM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-Veggie Tales 1130a
qubo	10/18/2008	11:44:10 AM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-Veggie Tales 1230P
qubo	10/25/2008	12:44:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-MY FRIEND RABBIT 1230i
qubo	11/1/2008	12:44:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-MY FRIEND RABBIT 1230i
qubo	11/8/2008	12:44:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO- THE ZULA PATROL 1030i
qubo	11/15/2008	12:44:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-MY FRIEND RABBIT 1230i
qubo	11/22/2008	12:44:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-My Friend Rabbit 10:30c
qubo	11/29/2008	12:44:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-MY FRIEND RABBIT 1230i
qubo	12/20/2008	12:14:06 PM	RIF-READING IS FUNDAMENTAL	QPSRIF003	:30	QUBO-turbo Dogs 1230P

totals for: QPSRIF003 10

**BROADCAST/ NBC**  
**Kaboom PSA's**

qubo	Kaboom PSA	10/4/2008	12:44:06pm	Kaboom	QPSAKPE001	:30	Qubo-My friend Rabb
qubo	Kaboom PSA	10/11/2008	12:44:06pm	Kaboom	QPSAKPE001	:30	Qubo-My friend rabbi
qubo	Kaboom PSA	10/18/2008	12:44:06pm	Kaboom	QPSAKPE001	:30	Qubo-My friend Rabb
qubo	Kaboom PSA	10/25/2008	11:44:47am	Kaboom	QPSAKPE001	:30	Qubo-Veggie Tales
qubo	Kaboom PSA	11/1/2008	11:44:27pm	Kaboom	QPSAKPE001	:30	Qubo-Veggie Tales
qubo	Kaboom PSA	11/8/2008	11:45:13am	Kaboom	QPSAKPE001	:30	Qubo-My friend rabbi
qubo	Kaboom PSA	11/15/2008	11:42:58am	Kaboom	QPSAKPE001	:30	Qubo-Veggie Tales
qubo	Kaboom PSA	11/22/2008	11:43:04am	Kaboom	QPSAKPE001	:30	Qubo-Veggie Tales
qubo	Kaboom PSA	11/29/2008	11:43:07am	Kaboom	QPSAKPE001	:30	Qubo-Veggie Tales
qubo	Kaboom PSA	12/6/2008	11:44:40am	Kaboom	QPSAKPE001	:30	Qubo-Veggie Tales
qubo	Kaboom PSA	12/13/2008	11:45:19am	Kaboom	QPSAKPE001	:30	Qubo-Veggie Tales
qubo	Kaboom PSA	12/20/2008	12:44:06pm	Kaboom	QPSAKPE001	:30	Qubo-My friend Rabb

totals for:  
QPSAKPE001 :12